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1971-10

LES-8/9 Attitude Control System
Numerical SimulationC. H. Much
N. P. Smith
F. W. Floyd
E. H. Swenson

5 February 1971

Prepared under Electronic Systems Division Contract F19628-70-C-0230 by

Lincoln Laboratory

MASSACHUSETTS INSTITUTE OF TECHNOLOGY

Lexington, Massachusetts



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MASSACHUSETTS INSTITUTE OF TECHNOLOGY
LINCOLN LABORATORY

LES-8/9 ATTITUDE CONTROL SYSTEM
NUMERICAL SIMULATION

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ABSTRACT

A program was written to simulate the three axis attitude control system of LES-8/9. The underlying theory to the computer simulation and detailed outlines of each of the subroutines involved in the complete program are described.

Whenever feasible, the simulation was written to duplicate as closely as possible the logic and signal flow of the actual digital attitude control system. Each subroutine was thoroughly verified as accurate by independent and integral system operation, as well as by theoretical estimates, analog computer simulations and actual experimental data.

A substantial compilation of data from this working program was catalogued and analyzed for attitude control system evaluation and optimization. This program also proved itself to be invaluable in the analysis of stability and performance of the complete attitude control system.

Accepted for the Air Force
Joseph R. Waterman, Lt. Col., USAF
Chief, Lincoln Laboratory Project Office

CONTENTS

Abstract	iii
Nomenclature	vi
I. Introduction	1
II. System Equations	1
A. Euler Equations of Motion	1
B. Euler Angle Transformations	2
C. Earth Sensor Measured Angles	2
D. Earth Sensor Simulation	2
III. Attitude Control Laws	3
A. Pitch Axis Control Modes	3
B. Pitch Axis Coarse Momentum Control	7
C. Roll Axis Control Modes	9
IV. Description of Simulation	11
A. Main Program of the Simulation	13
B. Major Subroutines	15
C. Output Format and Plotting Subroutines	23
V. Use of the Program	25
A. Input Variables	25
B. Output Data	27
Appendix	29

NOMENCLATURE

Z_1, Z_2, Z_3	principal axes of satellite body designated pitch, roll, yaw axes, respectively
Y_1	Euler angle representing pitch axis pointing error
Y_2	Euler angle representing roll axis pointing error
Y_3	Euler angle representing yaw axis pointing error
Y_4	momentum wheel gimbal angle
Y_5	angular momentum stored in reaction wheel (wheel speed)
Y_6	rate about pitch axis
Y_7	rate about roll axis
Y_8	rate about yaw axis
K_{qr}	quantization scale factor for roll axis control law (ft-lbs/bit)
S_1	sensor measured angle representing pitch axis pointing error
S_2	sensor measured angle representing roll axis pointing error
XJ_1, XJ_2, XJ_3	satellite principal inertias about pitch, roll, yaw axes, respectively
XJ_4	inertia of reaction wheel rotor about spin axis
M_2, M_3	misalignment (offset) angles between gimbal axis and satellite principal axis
IRNR	roll axis control law input to gimbal power amplifier
IRNP	pitch axis control law input to momentum wheel speed control logic
L_1, L_2, L_3	pulsed plasma thruster control torques applied along the axes Z_1, Z_2, Z_3 , respectively
LSB	momentum wheel speed period quantization in parts per second
XD1	gimbal damping coefficient
XD2	gimbal flex pivot spring constant
TD1, TD2, TD3	external disturbance torques applied along the Z_1, Z_2, Z_3 axes, respectively
SIGMA	standard deviation (rms value) of random noise generated by earth sensor
XP1, XP2, NP	pitch axis control law parameters
XR1, XR2, NR	roll axis control law parameters
T1, T2	reaction control torque of momentum wheel about its spin axis in the on-off state, respectively
N	update period or interval between sampling times

I. INTRODUCTION

The numerical simulation of the motion of a rigid body satellite containing a single gimballed momentum wheel about its center of gravity is described. Also included is a simulation of the digital logic flow of the various attitude control laws, IR earth sensors and pulsed plasma thrusters.

A brief description of the satellite equations of motion and kinematics is included in Sec. II. An Adams-Moulton, Runge-Kutta integration subroutine¹ was used to solve the basic body dynamic equations. This simulation is intended for the analysis of relatively short real time attitude motion of the satellite on the order of a few minutes. Required integration time is large enough in this program so that the long term steady state response to very low frequency disturbances such as solar pressure torques are more economically determined in a separate simulation not included here. The exact kinematics are included so that both small and large angle attitude motion can be simulated with this program.

The various parts of the simulation are broken into 13 subroutines, each of which is briefly described in Sec. IV of this report. Required input data and typical output data for the program are given in Sec. V. A listing of the program is given in the Appendix. The attitude control laws for each operating mode of the pitch and roll axis systems are described in Sec. III.

II. SYSTEM EQUATIONS

The Euler equations of motion for a rigid body satellite containing a single gimballed momentum wheel are given in Ref. 2, along with the assumptions used in the derivation. These equations are solved in the numerical simulation to provide the satellite body rates. The body rates are then converted to Euler angle rates referenced to an orbital reference frame. The Euler angle rates are then integrated to provide an inertial attitude reference for the satellite. The Euler angles are finally converted to earth sensor measured angles which are the true inputs to the attitude control system.

A. Euler Equations of Motion

$$\dot{Y}_4 = -\frac{1}{XD_1} \{ (XD_2) Y_4 + Y_5 [Y_8 + (Y_4 + M_2) (Y_6 - M_3 Y_7)] \} - K_{qr}(IRNR) \quad (1)$$

$$\dot{Y}_5 = T_M \quad (2)$$

$$\dot{Y}_6 = \frac{1}{XJ_1} [L_1 + TD_1 + (XJ_{23}) Y_7 Y_8 + (Y_4 + M_2) Y_5 (\dot{Y}_4 + Y_7) - T_M - M_3 Y_5 Y_8] \quad (3)$$

$$\dot{Y}_7 = \frac{1}{XJ_2} [L_2 + TD_2 + (XJ_{31}) Y_6 Y_8 - (Y_4 + M_2) Y_5 (Y_6 + M_3 \dot{Y}_4) + M_3 T_M - Y_5 Y_8] \quad (4)$$

$$\dot{Y}_8 = \frac{1}{XJ_2} [L_3 + TD_3 - (XJ_{21}) Y_6 Y_7 + Y_5 (\dot{Y}_4 + Y_7) + (Y_4 + M_2) T_M + M_3 Y_5 Y_6] \quad (5)$$

Conversion from a satellite reference frame to an orbit reference frame is accomplished using the standard Euler angle transformation with Y_1 , Y_2 , Y_3 taken about the axes Z_1 , Z_2 , Z_3 in this order, respectively.

B. Euler Angle Transformations³

$$\dot{Y}_1 = [Y_6 \cos Y_3 - Y_7 \sin Y_3] / \cos Y_2 - \omega_o \quad (6)$$

$$\dot{Y}_2 = Y_6 \sin Y_3 + Y_7 \cos Y_3 \quad (7)$$

$$\dot{Y}_3 = Y_8 - \tan Y_2 [Y_6 \cos Y_3 - Y_7 \sin Y_3] \quad (8)$$

C. Earth Sensor Measured Angles

$$S_1 = \tan^{-1} [\sin Y_4 \cos Y_3 + \cos Y_4 \sin Y_3 \sin Y_2] / \cos Y_4 \cos Y_2 \quad (9)$$

$$S_2 = \tan^{-1} [\cos Y_4 \sin Y_2 \cos Y_3 - \sin Y_4 \sin Y_3] / \cos Y_4 \cos Y_2 \quad (10)$$

D. Earth Sensor Simulation

Relating the earth pitch axis sensor measured angle S_1 to the output (ISAMP) of the pitch sensor at sampling intervals of (IS) seconds yields

$$\text{ISAMP}(\text{IS}) = [S_1 / \text{DELTAR} + \text{RMS}] \quad (11)$$

where

DELTAR = least significant bit of sensor quantized output (rad/bit)

RMS = quantized Gaussian distributed random noise generated by sensor with zero mean and standard deviation SIGMA

IS = sampling interval = 1, 2, ..., 16.

At periods of 16 sampling intervals the value of IS is reset to zero and the stored values of ISAMP(IS) are averaged to yield the sensor output ISP.

$$\text{ISP} = -\frac{1}{16} \sum_{I=1}^{16} \text{ISAMP}(I) \quad (12)$$

The value of ISP is updated once for every 16 samples of ISAMP. Since ISAMP is sampled once every DELTAT seconds, the value of ISP is updated once every N seconds, where $N = (16) \text{ DELTAT}$.

The roll sensor is simulated identically to the pitch sensor. Repeating Eqs. (11) and (12) with roll sensor variables yields

$$\text{ISAMR}(\text{IS}) = [S_2 / \text{DELTAR} + \text{RMSR}] \quad (13)$$

$$\text{ISR} = \frac{1}{16} \sum_{I=1}^{16} \text{ISAMR}(I) \quad (14)$$

Thus, the quantized output of the pitch and roll earth sensors are named ISP and ISR, respectively.

The linear field of view limitation on both sensors is included in the simulation. The total field of view is not terminated abruptly at the end of the linear range, but extends in a piecewise linear symmetrical configuration called a "foldover" characteristic. This characteristic effectively doubles the acquisition field of view of the control system. Also included here is the effect of roll attitude error on the pitch sensor field of view and vice versa.

III. ATTITUDE CONTROL LAWS

The attitude control laws for the pitch and roll axis systems are broken into two categories: (a) momentum exchange and (b) momentum expulsion. In this program there are several control modes simulated for both pitch and roll axis control. A separate control law is described for each operating mode in the attitude control system.

A. Pitch Axis Control Modes

There are 5 operating modes available for controlling the satellite attitude about the pitch axis. Four modes utilize momentum exchange capability of the reaction wheel and one uses the pulsed plasma thruster for direct momentum expulsion attitude control. The control laws utilized in these 5 operating modes are described.

1. Momentum Wheel Speed Control

The control laws relating to the motor torque T_M and momentum Y_5 to the wheel speed reference input IRNP are given in this section. The actual relative wheel speed period T_P is simulated from the equation

$$T_P = 2\pi / [Y_5 / XJ_4 - Y_6 + Y_4 Y_8] \quad (15)$$

The control system determines the wheel speed period T_P by measuring the interval between 8 successive tachometer pulses. The value of T_P is quantized into LSB bits per second and is updated at the rate of once per period. The digital number used to represent T_P is given by IPNP, where

$$IPNP = T_P(\text{LSB}) \text{ bits} \quad (16)$$

The value of IPNP is compared once per period with the wheel speed command IRNP to determine the error in the loop.

$$IERROR = (IPNP - IRNP) \quad (17)$$

The momentum wheel speed is binary controlled by either applying a constant reference voltage or zero to the motor windings according to the control law:

$$\begin{aligned} \text{If } (IERROR \leq 0) \quad , \quad T_M &= -T_2 \\ \text{If } (IERROR > 0) \quad , \quad T_M &= T_1 \end{aligned} \quad (18)$$

This binary control loop is updated once per period.

The reaction torque values T_1 , T_2 used in the simulation closely approximate the actual nonlinear wheel control torques. This is accomplished by least-squares, fitting a first degree function to a set of experimentally determined torque values from the actual wheel.

$$\begin{aligned} T_1 &= A_1 + B_1 \omega \quad , \quad \omega = \text{momentum wheel speed} = \frac{Y_5}{XJ_4} \\ T_2 &= A_2 + B_2 \omega \end{aligned} \quad (19)$$

The coefficients A_1 , A_2 are determined in a one g environment and to relate them to a zero g field requires a reduction in their value to compensate for the reduction in coulomb friction in space. The coefficients B_1 , B_2 will vary slightly with wheel temperature. This is taken into account when simulating various conditions in which the wheel operates.

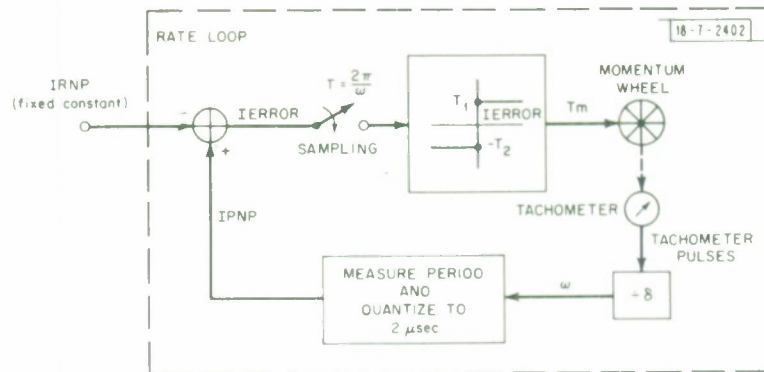


Fig. 1. Mode P1: Constant wheel speed.

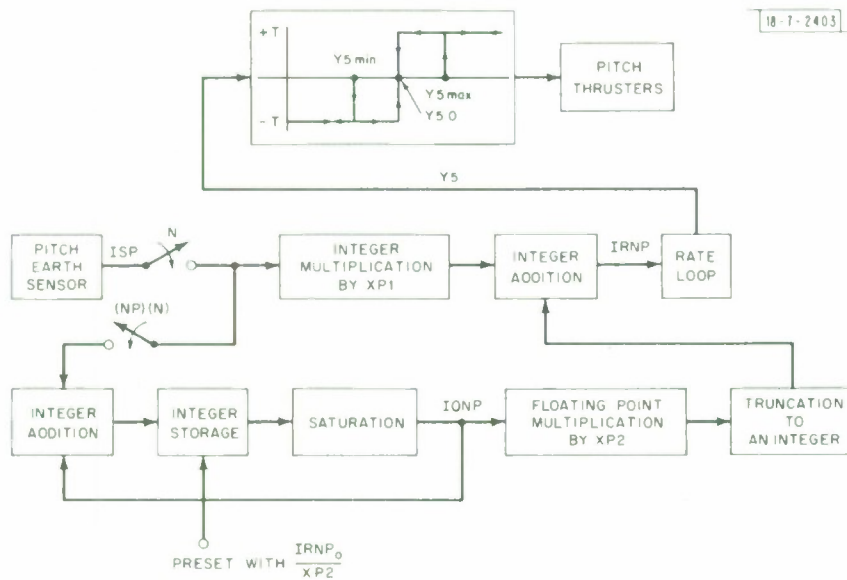


Fig. 2. Mode P2: Normal pitch control.

Since the momentum wheel always operates at a positive bias speed ω_0 , the value of IRNP will be limited within a fixed range of values for all operating modes.

2. Mode P1

In mode P1 (constant wheel speed) shown in Fig. 1, the input to the wheel speed system IRNP is fixed at a constant value. In this mode the wheel speed is held at its initial condition value unless commanded to a different speed.

3. Mode P2

In mode P2 (normal pitch control) shown in Fig. 2, the input IRNP to the wheel speed system is a function of the earth sensor output ISP. The control law for this mode uses momentum exchange to control the pitch pointing. In addition, a coarse momentum expulsion control law is used to regulate wheel speed within fixed upper and lower bounds to prevent saturation. The mode P2 control equations are given below.

$$IRNP = ISP(XP1) + IQNP(XP2) \quad (20)$$

This relation is updated at intervals of N seconds when the value of ISP is updated. The constants XP1, XP2 are parameters whose values are adjusted to yield optimum pitch performance in mode P2.

$$IQNP \triangleq \sum_{(N)NP} ISP, \quad NP = \text{integer}, \quad N = 4 \text{ sec} \quad (21)$$

Relation (21) is updated at intervals of (N)(NP) seconds. The parameter NP is also adjusted to optimize pointing performance in conjunction with XP1, XP2. The value of IQNP is limited to the bounds

$$QNPMIN \leq IQNP \leq QNPMAX \quad (22)$$

to keep the wheel speed from saturating.

4. Mode P3

Mode P3 is termed the "sun acquisition" mode. In this mode shown in Fig. 3, the output from a wide angle sun sensor is used to automatically stop large spin rates about the pitch axis

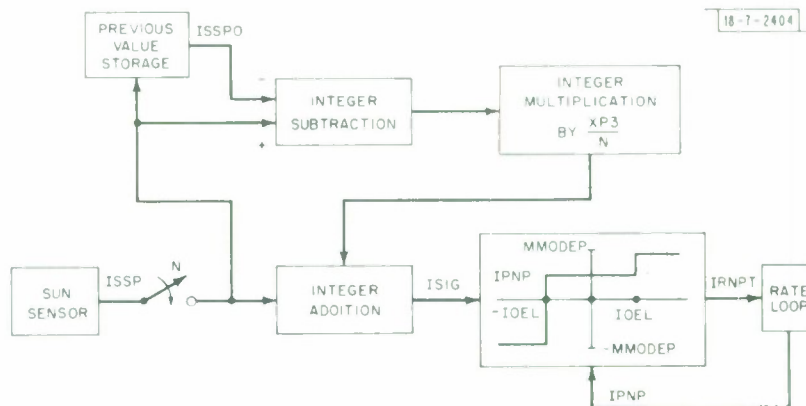


Fig. 3. Mode P3: Sun acquisition mode.

and point a reference axis to the sun within one degree. This mode uses the sun sensor reference S_1 as an input to the mode P3 control law logic. This mode is a momentum exchange law which uses the reaction wheel for its torque source. The quantized output, ISSP, of the sun reference sensor is given by the relation

$$ISSP = \lfloor -S_1 / \text{DELTS} \rfloor, \quad (23)$$

where DELTS = least significant bit of quantized sun sensor output.

The mode P3 control law generates a proportional plus derivative switching function, ISIG. When ISIG is less than a threshold value, IDEL, the momentum wheel is run at constant speed. When ISIG exceeds IDEL, the wheel speed is increased or decreased based on the sign of ISIG, where

$$ISIG = \frac{XP3}{N} [ISSP - ISSPO] + ISSP$$

XP3 = constant design parameter controlling the amount of damping in the system

$$ISSPO = \text{value of ISSP at the previous sampling interval} \quad (24)$$

The function ISIG is updated at intervals of N seconds and is nulled about a threshold value IDEL with the control law:

$$\text{If } |ISIG| > IDEL, \quad \text{IRNPT} = (\text{MMODEP}) \text{sgn}(ISIG) \quad (25)$$

$$\text{If } |ISIG| \leq IDEL, \quad \text{IRNPT} = \text{IPNP} \quad (26)$$

where

IDEL = quantized threshold value of mode P3 pointing accuracy

MMODEP = large constant representing an overriding input to the wheel speed control loop which effectively uncouples the wheel speed feedback

IRNPT = quantized input to the wheel speed control system, replacing the quantity IRNP used in mode P2.

5. Mode P4

Mode P4 is termed the pitch axis "back-up" mode. In this mode shown in Fig. 4, the ternary control law is similar in nature to that of mode P3, but now the system is a momentum expulsion

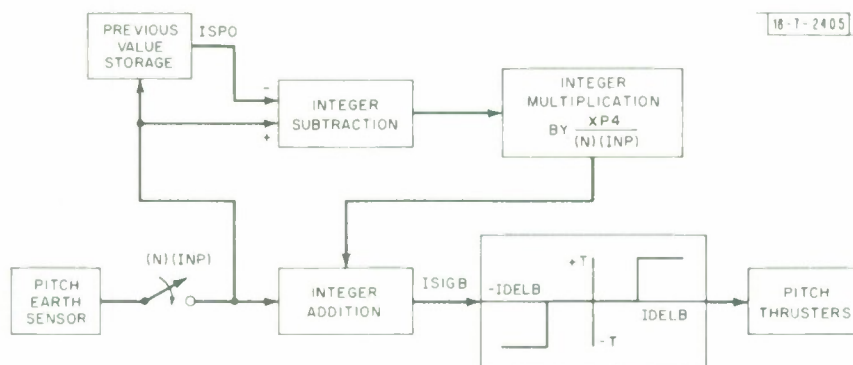


Fig. 4. Mode P4: Back-up mode.

system with the thrusters providing the control torque source. This mode provides a partial back-up to the mode P2 control law. It is assumed that the momentum wheel is running at constant speed in this mode. The control function ISIGB is given by the relation

$$\text{ISIGB} = \frac{(\text{XP4})}{\text{N(INP)}} [\text{ISP} - \text{ISPO}] + \text{ISP} \quad , \quad (27)$$

where

XP4 = constant design parameter controlling the damping in the system

ISPO = value of ISP at the previous sampling interval

INP = integer number of sampling intervals between update times;
i.e., relation (27) is updated at intervals of N(INP) seconds.

The function ISIGB is nulled about a threshold value IDELB, with the control law:

$$\begin{aligned} \text{If } \text{ISIGB} > \text{IDELB} \quad , \quad \text{ISEQU}_1 &= 5 \\ \text{If } \text{ISIGB} < -\text{IDELB} \quad , \quad \text{ISEQU}_1 &= 1 \\ \text{If } |\text{ISIGB}| \leq \text{IDELB} \quad , \quad \text{ISEQU}_1 &= 0 \quad , \end{aligned} \quad (28)$$

where

IDELB = quantized threshold value of mode P4 pitch axis pointing accuracy

ISEQU₁ = logic input to thruster control matrix for torque about pitch axis (0, 1, 5 commands designate zero, plus and minus torque, respectively).

6. Mode P5

This mode is called the "gyro" control mode. It is a tentative mode and has not been simulated in detail yet. A preliminary coarse simulation of the gyro mode as envisioned for use in LES-8/9 is included here. The rate integrating gyro output ISAMP is assumed proportional to the integral of pitch axis rate, i.e.,

$$\text{ISAMP}(\text{IS}) = \frac{1}{\text{DELTAR}} \int_{t_0}^t Y_6 \, dt \quad . \quad (29)$$

To be compatible with the earth sensor interface the gyro output is quantized with the same resolution and same sampling time N as the earth sensors. This mode simply replaces the earth sensor with a rate gyro output. Detailed simulation of the gyro dynamics may be included at a later time if necessary.

B. Pitch Axis Coarse Momentum Control

In addition to the above modes, there is a coarse momentum expulsion limit control used when the system is in modes P2 or P3. This control is used to maintain the angular momentum stored in the wheel within ± 10 percent of its nominal bias value. The coarse control law is a binary "on-off" hysteresis switch

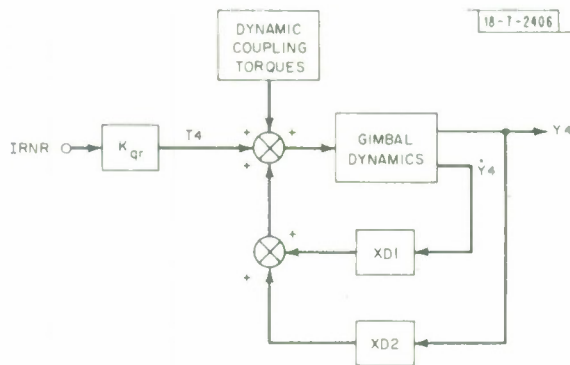


Fig. 5. Mode R1: Damping mode.

$$K_{qr} = (K_d K_t K_A) \left(\frac{\text{ft-lb}}{\text{bit}} \right)$$

where

$$K_d = \text{gain of D/A converter } \left(\frac{\text{volts}}{\text{bit}} \right)$$

$$K_t = \text{gain of gimbal torque motor } \left(\frac{\text{ft-lb}}{\text{A}} \right)$$

$$K_A = \text{gain of gimbal torque amplifier } \left(\frac{\text{A}}{\text{volt}} \right)$$

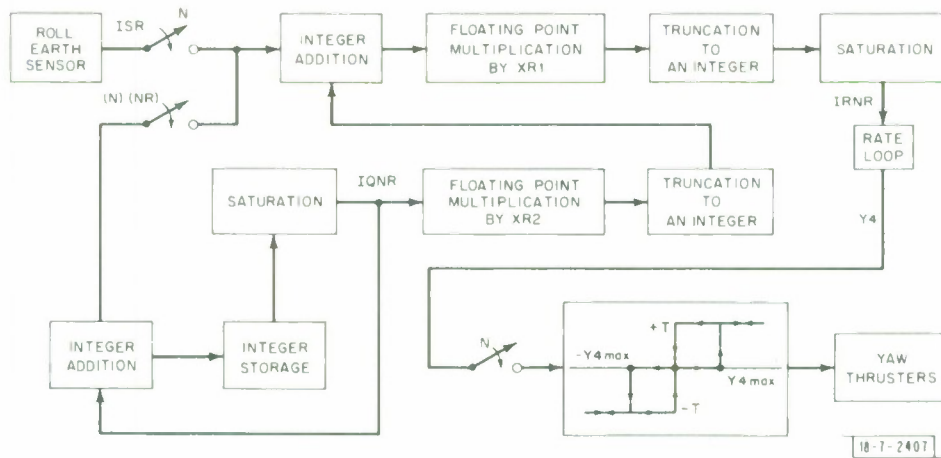


Fig. 6. Mode R2: Normal roll control.

$$\begin{aligned}
&\text{If } |Y_5 - Y_{50}| < |Y_{50} - Y_{5 \min}|, \quad \text{ISEQU}_1 = 0 \\
&\text{If } Y_5 > Y_{5 \max}, \quad \text{ISEQU}_1 = 5 \text{ until } (Y_5 - Y_{50}) \leq 0 \\
&\text{If } Y_5 < Y_{5 \min}, \quad \text{ISEQU}_1 = 1 \text{ until } (Y_5 - Y_{50}) \geq 0, \quad (30)
\end{aligned}$$

where

ISEQU_1 = thruster logic input for pitch torque command

Y_{50} = nominal bias momentum value

$Y_{5 \min}$ = minimum bias momentum allowable before dumping

$Y_{5 \max}$ = maximum bias momentum allowable before dumping.

C. Roll Axis Control Modes

There are 4 operating modes available for controlling the satellite attitude about the roll axis. Three modes utilize momentum exchange capability of the gimbal control system and one mode uses the pulsed plasma thruster for direct momentum expulsion attitude control. The control laws utilized in these 4 modes are listed below.

1. Mode R1

This mode, shown in Fig. 5, is termed the "damping mode" and consists primarily of a single analog rate loop used to generate heavy damping of gimbal angle rates. In Refs. 2, 4 it was shown that the existence of this loop caused active nutation damping at all times and inertially stabilized the large angular momentum vector stored in the momentum wheel. In this mode the gimbal damping coefficient XD_1 and spring constant XD_2 are included in Eq. (1) as fixed control laws and the gimbal input $\text{IRNR} = 0$.

2. Mode R2

This mode, shown in Fig. 6, is termed the "normal" roll control mode. The input IRNR to the gimbal control system is a function of the earth sensor output ISR . The control law for mode R2 uses momentum exchange between the gimbal control system and satellite body to control the roll axis pointing. The gimbal torque motor provides the necessary reaction control torque to move the satellite body about the momentum wheel gimbal axis (roll axis). In addition, a coarse momentum expulsion limit control law is used to regulate maximum gimbal angle magnitude within fixed upper and lower bounds to prevent gimbal saturation and excessive yaw axis attitude⁴ errors. The mode R2 control equations are given below.

$$\text{IRNR} = [\text{ISR} + (\text{IQNR}) \text{XR2}] (\text{XR1}) \quad (31)$$

This relation is updated at intervals of N seconds when the value of ISR is updated. The constants XR1 , XR2 are parameters whose values are adjusted to yield optimum roll pointing performance in mode R2.

$$\text{IQNR} \triangleq \sum_{N(\text{NR})} \text{ISR}, \quad \text{NR} = \text{integer}, \quad N = 4 \text{ sec} \quad (32)$$

Relation (32) is updated at intervals of $N(NR)$ seconds. The parameter NR is adjusted to optimize pointing performance in cooperation with $XR1$, $XR2$. The values of $IQNR$ and $IRNR$ are limited to the bounds

$$\begin{aligned} QNRMIN < IQNR < QNRMAX \\ |IRNR| &\leq RMAX \end{aligned} \quad , \quad (33)$$

to keep the gimbal control motor from saturating and thus provide no damping.

3. Mode R3

Mode R3, shown in Fig. 7, is termed the "gimbal control" mode. In this mode the control laws are identical to those used in mode R2 except that the earth sensor output ISR is replaced by the quantized gimbal angle sensor output Y_4 .

$$ISR = -Y_4 / DELTAR \quad . \quad (34)$$

This mode can be used to independently control the satellite orientation about the roll axis as, for instance, in an acquisition search scan, etc. This mode is a momentum exchange system also and relies upon gimbal control motor reaction torque.

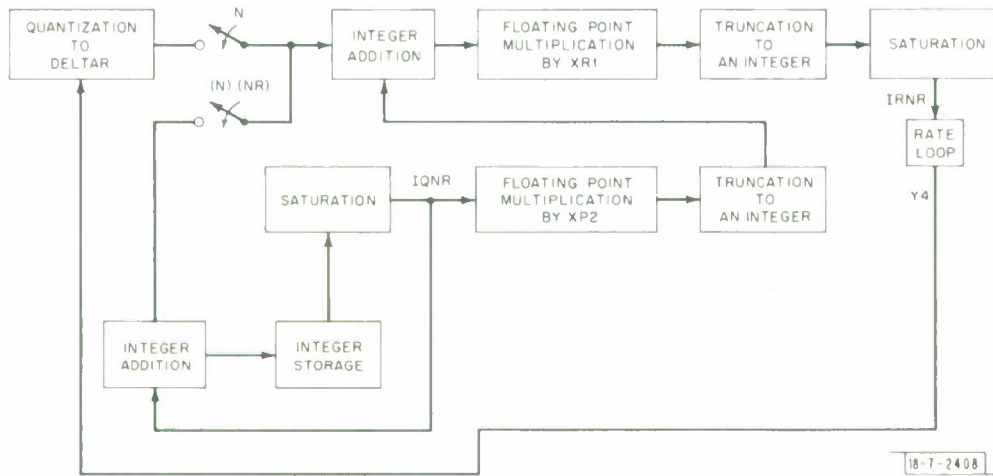


Fig. 7. Mode R3: Gimbal control.

4. Mode R4

This mode is termed the roll axis "back-up" mode (see Fig. 8). The control system consists of a binary "on-off" hysteresis control function whose sign controls the satellite attitude control thrusters. This system is a momentum expulsion system whose primary function is to provide a back-up capability to mode R2. This mode depends upon the momentum storage

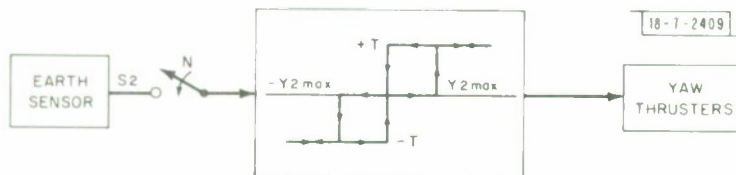


Fig. 8. Mode R4: Back-up mode.

capability of the wheel due to the steady state precession equations relating roll axis motion with torque about the yaw axis. The control law for this mode uses the roll axis earth sensor input S_2 to activate the yaw thrusters.

$$\begin{aligned} \text{If } |S_2| < Y_{2 \max} & , \quad \text{ISEQU}_3 = 0 \\ \text{If } S_2 \geq Y_{2 \max} & , \quad \text{ISEQU}_3 = 3 \text{ until } S_2 \leq 0 \\ \text{If } S_2 < -Y_{2 \max} & , \quad \text{ISEQU}_3 = 7 \text{ until } S_2 \geq 0 \end{aligned} \quad (35)$$

where

ISEQU_3 = thruster logic input for yaw torque command

$Y_{2 \max}$ = quantized threshold value of mode R4 roll axis pointing accuracy.

D. Roll Axis Coarse Momentum Control

In addition to the above roll control modes, there is a coarse momentum expulsion limit control used when the system is in mode R2. This control is used to maintain the satellite angular momentum vector orientation perpendicular to the orbit plane within a given threshold value. The input to this control law is the gimbal angle Y_4 . This control law maintains $|Y_4|$ within a threshold region at all times so that yaw attitude error is held to an acceptable value over the entire orbit. See Ref. 4 for a description of how Y_4 couples into Y_3 when the satellite is in mode R2. The control law for coarse momentum control is a binary "on-off" hysteresis switch as follows:

$$\text{If } |Y_4| < Y_{4 \max} \quad , \quad \text{ISEQU}_3 = 0 \quad (36a)$$

$$\text{If } Y_4 > Y_{4 \max} \quad , \quad \text{ISEQU}_3 = 3 \text{ until } Y_4 \leq 0 \quad (36b)$$

$$\text{If } Y_4 < -Y_{4 \max} \quad , \quad \text{ISEQU}_3 = 7 \text{ until } Y_4 \geq 0 \quad (36c)$$

where

$Y_{4 \max}$ = angular threshold value of mode R2 yaw axis pointing accuracy.

Note that relations (36b) or (36c) hold until the value of Y_4 reaches zero or changes sign and then control is shifted to relation (36a).

IV. DESCRIPTION OF SIMULATION

In this section, the subroutines which are used to perform the simulation are briefly described and flow diagrams of the new subroutines are given. The overall simulation is performed by 13 subroutines. These are broken into three basic groups according to their functions.

(a) Subroutine linkage and integration subroutines

Main Program

RK (Runge-Kutta)¹

AM (Adams-Moulton)¹

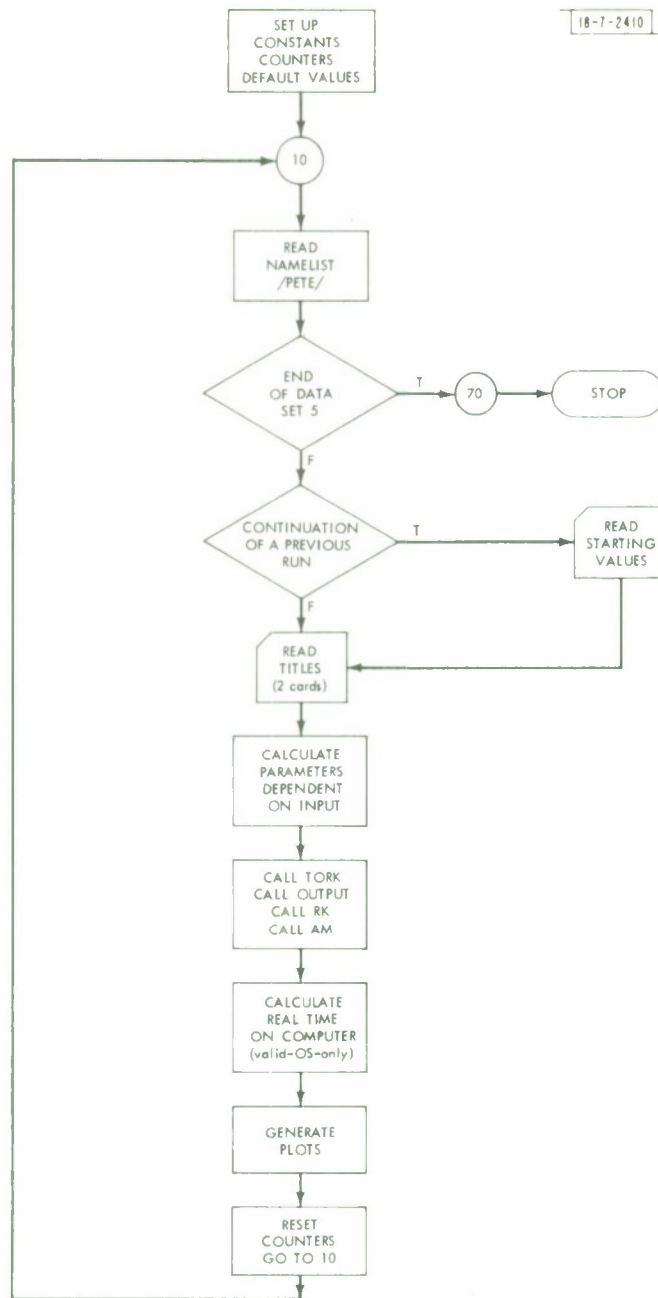


Fig. 9. Flow diagram of main program.

- (b) Satellite dynamics, kinematics, sensors and control law subroutines

DERIV
DIGIT
TORK
TORQUE
UNLOAD

- (c) Output format and plotting subroutines

GR 1
GR 2
OUTPUT
FRAME V
PRINT V

A. Main Program of the Simulation

The main routine sets up the initial conditions, reads each data set in turn, calls the simulation routines, and plots the results (see Fig. 9). There are several routines called in various sections of the program which are in the Lincoln Library. They are DUMPV, TIMHR,⁵ REREAD, STOIDV, FRAMEV, PRINTV, PLTND.

The input is read in via NAMELIST/PETE/. All variables are computed in standard engineering units, degrees, degrees/second, rpm for the wheel speed. Those variables in the input list whose units have to be altered for the simulations are stored as they are initialized and new variables hold the converted values. The variable names differ by 0 (zero) as the final character of the variable name. Following the namelist, two title cards are read in. The program stores all 80 columns of the first card and the first 48 columns of the second card. Successive data sets may be added for each simulation desired. The program may be terminated in either of two ways: (1) the absence of data to be read in terminates the program normally, (2) the namelist may be read in with the logical variable FIN set to TRUE : FIN = T.

The program was originally written to produce punched output with the intention of continuing a particular simulation. Those write statements in subroutine AM on logical unit 7 are currently commented out. To read these cards back in, the user should initial all variables in the namelist as they originally were with the exception of the logical variable T00 : T00 = T. The punched cards follow the namelist and precede the titles in the input stream. When this method of initialization is used, the array Y0 has units used by the program rather than engineering units. For a successive data set, all of Y0 should be initialized.

To perform the requested simulation the program makes an initial call to TORK to initialize constants for the thrusting sequencing routine TORQUE and UNLOAD. These constants are used via the calls to the entry point THRUST in TORK. An initial call to OUTPUT stores the initial values of Y to be plotted. The sequence of calls to RK and AM perform the simulation. Control returns to MAIN when T exceeds TBOUND. The stored arrays PY1, PY2, ... PYn are plotted via calls to GR1. NFR controls the number of frames the data are to be plotted on; PT is the array of times, PYi is the corresponding array of data. If PYi is constant throughout, no plot can be generated. IERR is returned nonzero. The calls to PRINTV label the last frame of each set of frames per array plotted. The first and last frame for each simulation are the input parameters and titles.

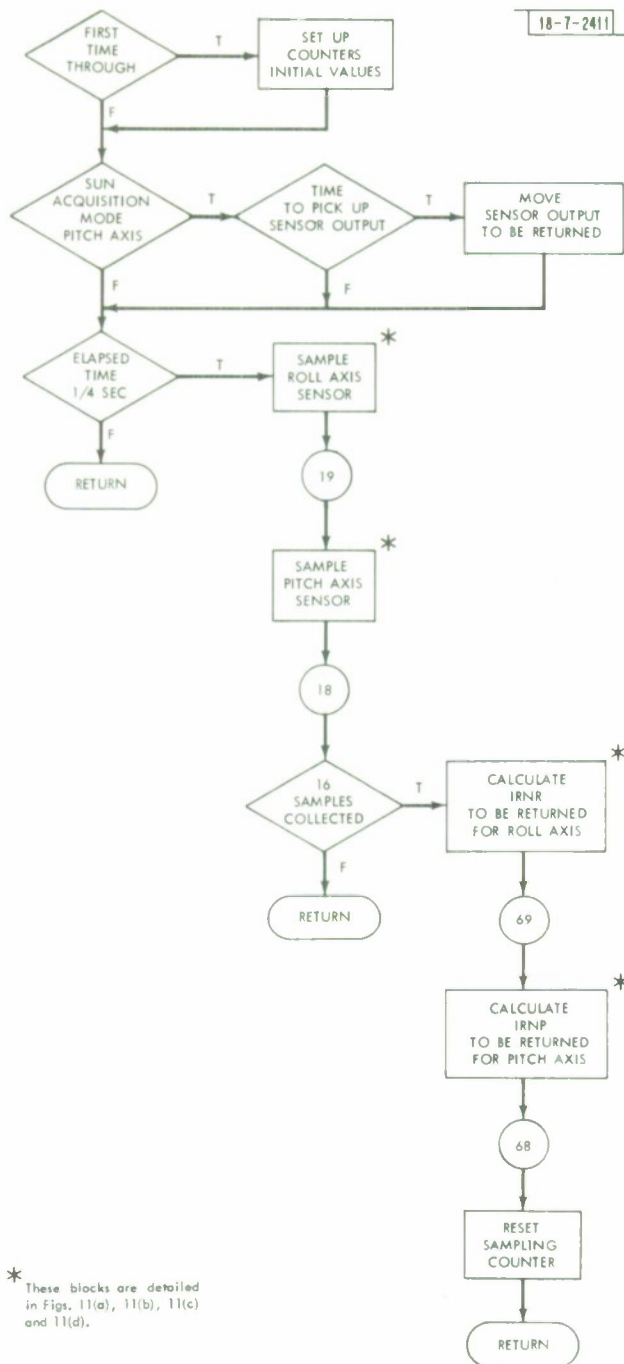


Fig. 10. Main flow of subroutine digit.

After resetting the appropriate parameters and counters, program control returns to the reader for another set of data for the next simulation. An empty reader terminates the program.

The current size of the program requires that simulations totaling 2000 seconds or less be run as Class C jobs under Lincoln's MVT, longer simulations are Class F.

B. Major Subroutines

1. DERIV Subroutine

Subroutine DERIV is called by RK and AM once for each step in the integration. The calling sequence is Y, YDOT. Y is the array of values coming in; YDOT is the array of values returned. In addition to calculating YDOT for each defined entry of the array, DERIV sets up the parameters needed by DIGIT, calls DIGIT, and updates the motor torque T_M using the results of DIGIT every T_P seconds.

The parameters IB and IBE are flags for the initial step of each simulation. They are zero until used once, then they are nonzero until a new simulation is begun.

The state variables Y, YDOT are dimensioned 20 in the calling programs. Currently, the program uses 12 of these 20 locations. To add to the existing system of differential equations, one need define YDOT(i) in DERIV, where $12 < i \leq 20$. The variable NEQ is initialized on BLOCK DATA and can be changed in the main program via NAMELIST. The parameter NEQ is the number of equations in the system being solved.

2. DIGIT Subroutine

Subroutine DIGIT contains the mathematical model of the actual digital control system on the pitch and roll axes. It receives from DERIV the current values of S(1), S(2), Y(4), Y(5), and Y(10). It returns to DERIV the values of the sensors for the pitch and roll axes, IRNP and IRNR.

The main flow of this routine is shown in Fig. 10 and is constructed with three major blocks. The first block is executed once at the beginning of each simulation. In this block all parameters necessary for the digital model and dependent on the particular input data set are calculated and all counters are initialized.

Parameter IB flags whether or not the first block has been executed. The second block stores the sensor output every quarter second [see Figs. 11(a) and 11(b)]. The third block averages the sensor output over 4 second intervals and uses these averages to calculate the returned values for the controlling system of equations.

In the first block, SIGMA is converted from degrees to least significant bits, and its value is adjusted for 4 second averaging effects by being multiplied by 4. Maximum and minimum saturation values are calculated for the integrator registers and these values are returned to DERIV. The variable T is the current time as calculated in RK and AM. TZERO is the initial time of each quarter second sampling period. IS is the incremented index to store the sampled information. IS is set to zero initially and after each set of 16 sensor samples.

If MODEP is 3, there is a delay in returning the pitch sensor output back to DERIV. The delay is controlled by TIMDEL, an input parameter. IP3 delays the program logic flow until the sensor output is generated before checking to see if elapsed time equals or exceeds the time delay. TP3 is the time that the sensor output was generated.

The second block of DIGIT stores the sensor output every quarter second to be eventually averaged (see Figs. 11(c) and 11(d). These are two principal controlling statements. The first

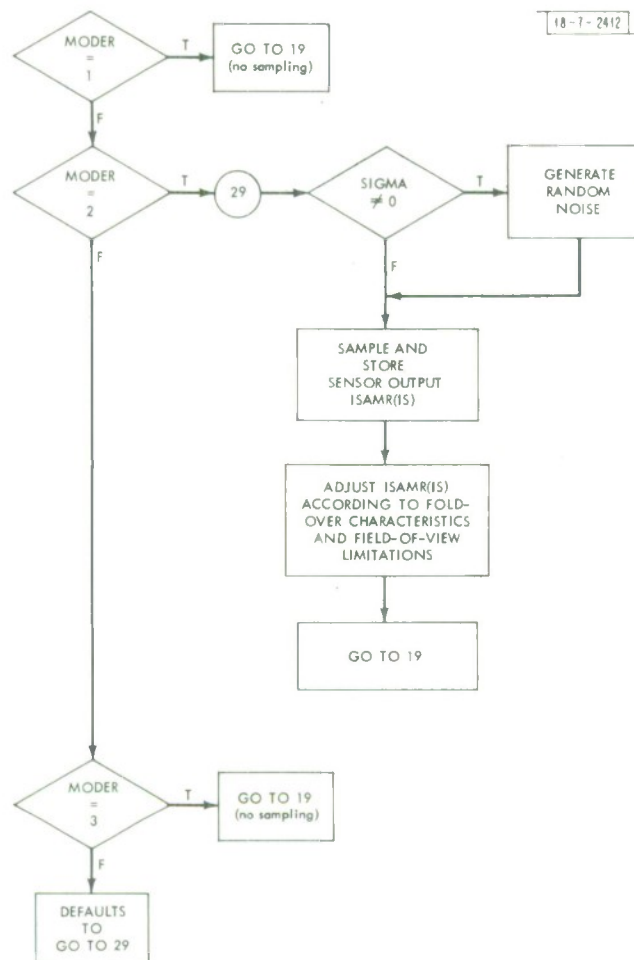


Fig. 11(a). Pitch axis sensor flow in digit.

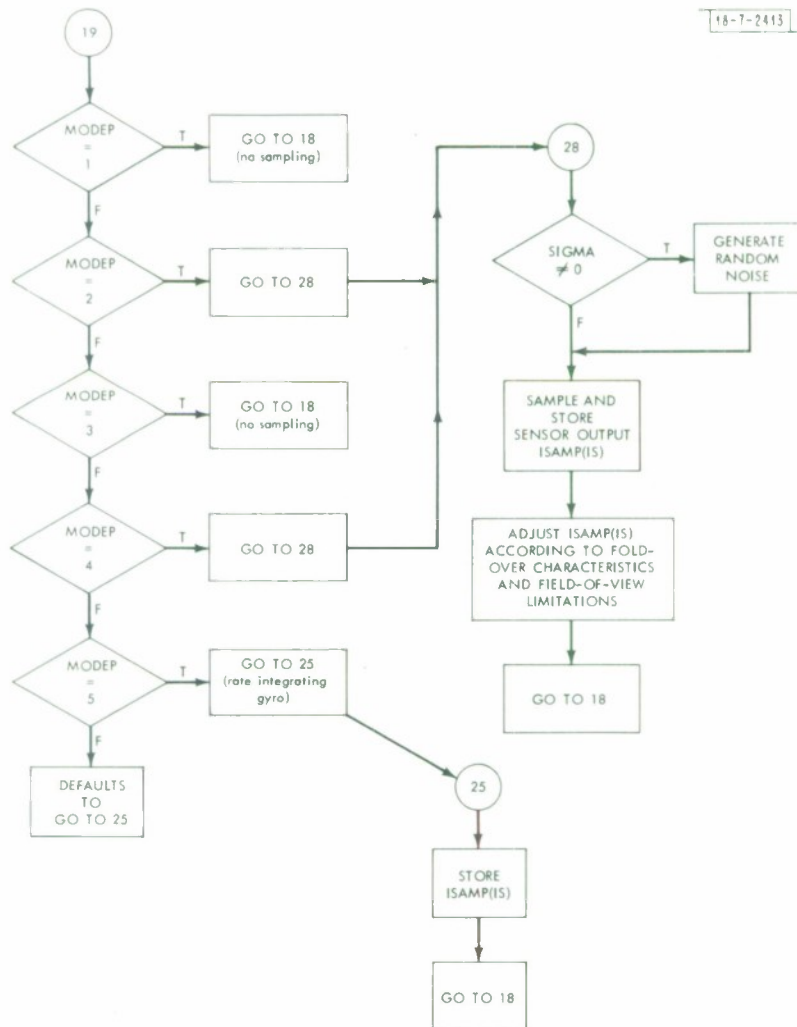


Fig. 11(b). Roll axis sensor flow in digit.

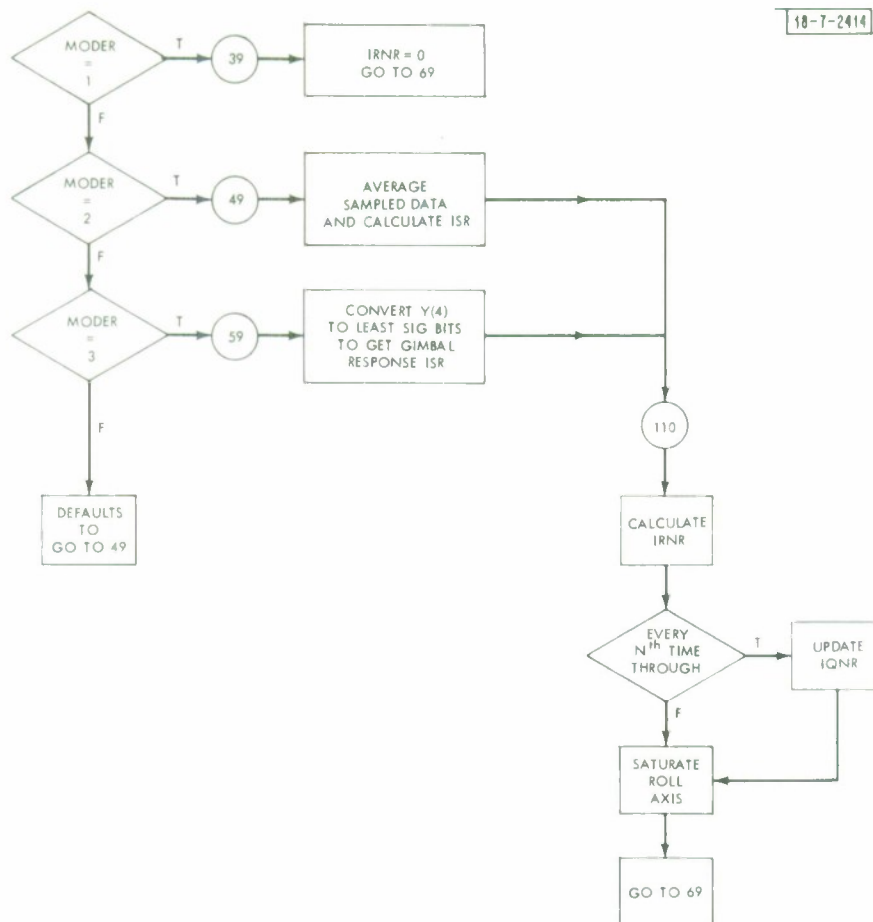


Fig. 11(c). Roll axis logic flow in digit.

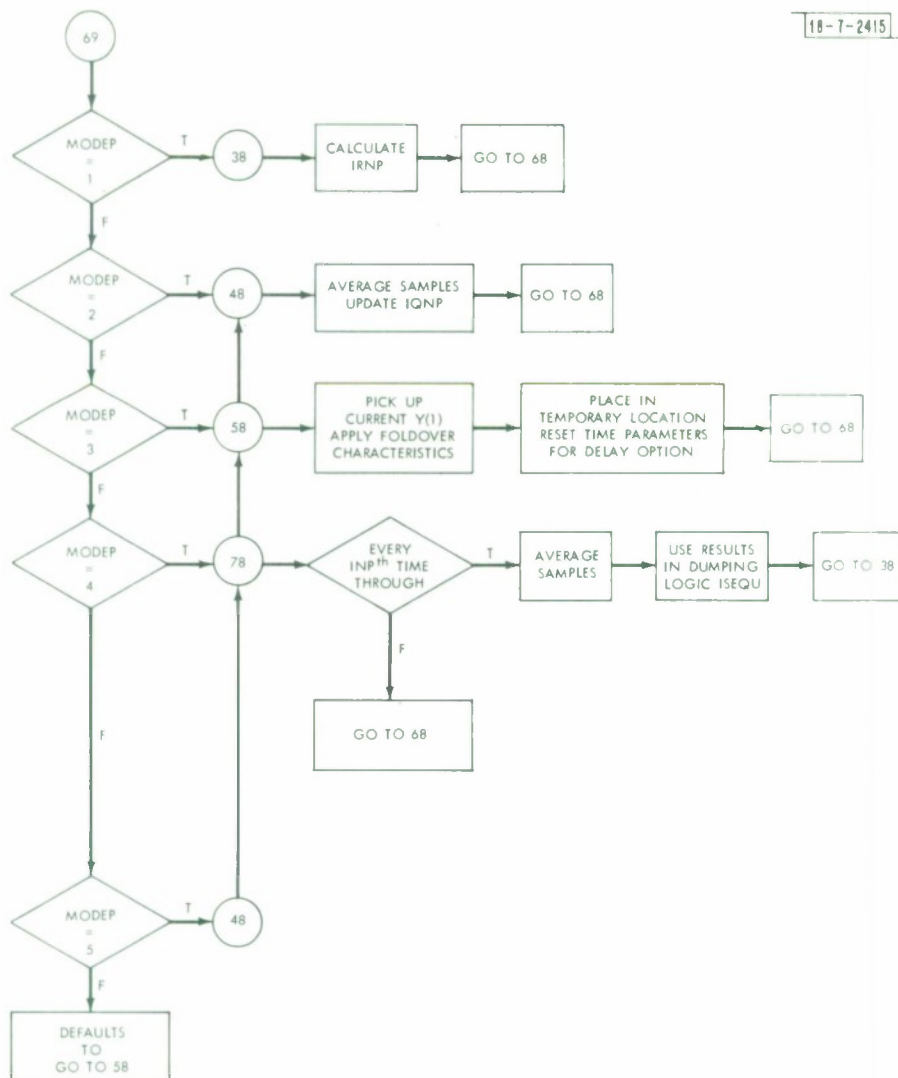


Fig. 11(d). Pitch axis logic flow in digit.

is a computer GO TO for the roll axis. The second is a computer GO TO for the pitch axis, i.e.,

GO TO (19, 29, 19), MODER.

When MODER = 1 or 3, the program logic flow goes to labeled statement 19. Likewise, when MODER = 2, program control branches to labeled statement 29.

	<u>Value</u>	<u>Meaning</u>
MODER	1	DAMPING MODE
	2	POINTING MODE
	3	GIMBAL CONTROL MODE
MODEP	1	CONSTANT SPEED
	2	POINTING MODE
	3	ACQUISITION MODE
	4	PITCH BACK-UP MODE
	5	RATE INTEGRATING GYRO MODE

To increase the number of modes for either roll or pitch axis, another labeled control section must be added and the label put in the list for the appropriate computed GO TO statement. In DERIV, regardless of which roll axis is used, control passes eventually to labeled statement 19, the computed GO TO for the pitch axis. The various pitch modes finally pass control to labeled statement 18 where TZERO is set, and IS is checked to see if 16 samples have been stored. If less than 16 samples are in storage, control returns to DERIV. Otherwise, control passes to the third block in DIGIT.

For the roll axis, no sampling takes place in modes 1 and 3. For mode 2, the values of Y(2), (S(2) in DERIV) are stored. The decimal fraction of Y(2) is truncated; the integrals remaining are then converted from radians to least significant bits. For a nonzero SIGMA, a random number from a Gaussian distribution is added to Y(2). The storage array is ISAMR. According to the value of Y(1), (S(1) in DERIV), limits of the field of view for the sensor are determined. If Y(1) is outside the field of view, FOV, a zero is stored. If the absolute value of ISAMR lies between 1024 and 2047, the difference between 2048 and ISAMR is stored with the signs of the original value. This process is referred to as the "fold over" sensor characteristic. When the roll axis sensor output is stored, the program then repeats the procedure for the pitch axis sensor.

For the pitch axis, no sampling takes place for modes 1 and 3. For mode 5, the variable Y(10) (the rate gyro output) is converted from radians to least significant bits and stored in ISAMP. For pitch modes 2 and 4 the current value of Y(1) plus any random noise is stored in ISAMP. The random noise is selected from a Gaussian distribution with standard deviation, SIGMA. For SIGMA equal to zero no noise is added. The program compares $SIGMA \pm EPS$ (where EPS is a small number) with zero, since testing on equality with real numbers is not always reliable. If Y(2) indicates that the sensor is out of the field of view, ISAMP is set to zero. The fold over sensor characteristic is identical for both the pitch and roll axis sensors.

After the pitch axis information is stored, TZERO is reset. IS is compared to see if 16 samples have been taken. The 16 samples parallel the actual 16 samples taken every 1/4 second for 4 seconds. A counter rather than absolute time is used because of the variety of time increments possible to be used by AM. Four seconds could mean 15 or 17 samples taken. If IS is less than 16, program control returns to DIGIT.

When IS equals 16, program control passes to the third block of DIGIT. The integer N is a continuous counter of the number of times sensor averaging has taken place. Thus, certain calculations can be done every i^{th} change in N by a comparison of $N \bmod i$ with zero.

In the third block of DIGIT, the two principal control statements are computed GO TO's for roll and pitch axis. Any additional modes added in the second block must also be added to these GO TO's even though the averaging logic is the same as some previous mode. Whatever roll axis mode is used, control eventually passes to labeled statement 69. Statement 69 is the computed GO TO for the pitch axis. Each pitch mode eventually returns to labeled statement 68. Here the counter IS is reset to zero and control returns to DERIV.

For the roll axis, mode 1 returns a zero in the output IRNR. For mode 2, the 16 stored sensor values are averaged as ISR. For mode 3, Y(4) is converted from radians to degrees and then quantized and stored as ISR. The variables ISR and IQNR are used to calculate IRNR. IQNR is updated by ISR every NR^{th} time and is limited by QNRMAX and QNRMIN. The absolute value of IRNR is limited by RMAX and is returned to DIGIT. After this operation, control passes to the computed GO TO for the pitch axis.

For the pitch axis, mode 1 returns the initial wheel speed with appropriate unit manipulations via IINT as IRNP. For mode 2, the 16 samples in ISAMP are averaged and the result stored as ISP. INDEX is a counter for storage of time and sensor output to be plotted. IRNP is calculated using ISP and IQNP where IQNP is updated by ISP every NP^{th} time through the loop. IQNP is bounded by QNPMAX and QNPMIN. For mode 5, the output of sensor one, Y(1) is bounded by \pm and converted from radians to least significant bits and stored as ISSP. For the time delay option TP3 is set to T, IP3 is set to 1.

For mode 4, control law calculations take place every INP^{th} time and this affects the values of ISEQU. ISEQU controls the sequence of the firing of the thrusters. In this mode IRNP is returned as in mode 1.

3. TORK, TORQUE, and UNLOAD Subroutines

The three subroutines TORK, TORQUE, and UNLOAD provide DERIV with the appropriate torques, L1, L2, L3, which simulate the firing of the thrusters. Subroutine TORK is called once per simulation from the main program to establish certain tables dependent on the physical location of the thrusters on the satellite body. Subroutine TORQUE is called once per integration step by both AM and RK. UNLOAD is called each time TORQUE is entered. If it is time to fire a thruster, TORQUE calls TORK via ENTRY THRUST. At this time torques L1, L2, L3 are updated for DERIV.

The thruster torques are passed through COMMON/CONTROL/ and they have different names in each routine.

<u>Subroutine</u>	<u>Variable Name</u>		
TORK	T(1)	T(2)	T(3)
TORQUE	L(1)	L(2)	L(3)
DERIV	L1	L2	L3

In each routine they are REAL*8 variables.

Subroutine TORK accepts as input the distance in inches of the thrusters from the origin of the satellite reference frame. TORK establishes a torque look-up table, TABLE, first by filling in the signs (+ or -) of the torque components for each thruster in a 12×3 array. It then computes the magnitudes of the torques and replaces each entry with the torque components

along the Z_1 , Z_2 , and Z_3 axes. THETA is the angle of thrust with respect to Z_2Z_1 plane and PHI is the angle of thrust with respect to Z_2Z_3 plane. FORCE is the average force per firing pulse for each thruster. The ENTRY THRUST routine adds the component torques of each of the thrusters fired to the total components stored in COMMON/CONTROL/.

Subroutine TORQUE contains the logic to keep track of which thruster is being fired, along with the length of firing time, and determines the sequence of the firing. Two arrays initialized in BLOCK DATA are critical to the functioning of TORQUE.

ASEQ is an integer array of numbers from 0 to 8 which specifies the sequence of torquing activity. The program will specify thruster torque about each of the three satellite axes for 100 seconds. At the end of each 100 second interval, the program will automatically shift to the next axis indicated. The following table establishes a correspondence between ASEQ array values and common torque about the axes.

<u>Torque</u>	<u>ASEQ Index</u>
no torque	0
+21 torque	1
+22 torque	2
+23 torque	3
+22 stationkeeping	4
-21 torque	5
-22 torque	6
-23 torque	7
-22 stationkeeping	8

The thruster selection rules can be easily changed. The thruster selection rules are implemented by a thruster selection table initialized by BLOCK DATA. The thruster selection table is kept in the labeled common block, SELECT. SELECT is an 8×4 integer array. The first index specifies the desired action according to the previous table while the second index specifies the selected thrusters. The thrusters and the indices used to specify them are listed in the following table for reference.

<u>Thruster</u>	<u>Select Index</u>
A_1	1
A_2	2
B_1	3
B_2	4
C_1	5
C_2	6
D_1	7
D_2	8
E_1	9
E_2	10
F_1	11
F_2	12

This table is used for the selection of up to four thrusters to provide torque about each axis.

ASEQU is passed in common/SEQU/ and SELECT in common/TABLES/. ATIME and ALIMIT are the current length of time of firing and maximum allowable time of firing about the current axis. TTIME and TLIMIT are the current length of time of firing and maximum allowable time of firing with the current thruster. APOINT specifies the current axis. TCUR specifies the current thruster. The call to THRUST is made with the appropriate value of IFIRE taken from an appropriate place in SELECT. With the three forces updated, control returns to DERIV.

At the beginning of TORQUE is a call to subroutine UNLOAD (see Fig. 12). The values of ASEQU are updated depending on the values of MODER and MODEP (ASEQU is called ISEQU in UNLOAD). First the roll axis modes are examined, then the pitch axis modes. If the roll axis mode is 1 or 3, there is a choice of a back-up mode, MODE = 2. If there is no back-up on these modes, UNLOAD does nothing. If MODE = 2, ISEQU(3) is changed to 0 or 3 or 7 depending on the previous value of ISEQU(3), the current value of Y(4) and the maximum limit on Y(4) (YMAX). In the back-up mode for the roll axis, ISEQU(3) becomes 0, 3, or 7 depending on the previous value of ISEQU(3), the current value of Y(2) and the limiting Y2MAX. This is referred to as the gimbal dump logic.

For the pitch axis in modes 1 and 2 the value of ISEQU(1) is changed to 0, 1, or 5 depending on the previous value of ISEQU(1), the current value of Y(5), the upper and lower limits, Y5MAX and Y5MIN, and the initial wheel speed Y050. This is referred to as the wheel dump logic.

C. Output Format and Plotting Subroutines

The printed and optional punched output is produced in subroutine AM. The plotted output is stored by OUTPUT and plotted by GR1 and GR2. OUTPUT is called periodically by AM, every 2 seconds. To alter the frequency, MPT should be changed in BLOCKDATA and AM. The frequency of points plotted is related to the initial step size H0.

$$\text{frequency} = \frac{256 * H0}{MPT} .$$

Printed output is produced every TBOUND-T0/10 seconds, to yield 10 sets total per simulation. Punched output is produced at the end of each simulation. The punched output is in Z format as it is intended for machine use only. The punched output does not include the current sensor information from DIGIT.

Subroutine GR1 is called from the main program once for each variable to be plotted. The calling sequence is NFR, X, Y. NFR is the number of frames to spread the data over; X is the array of horizontal values; Y is the array of vertical values. GR1 calls GR2 passing necessary parameters via COMMON/GR/. GR2 calls the SC4020 routines necessary to produce a grid, points, and lines connecting the points. If all the Y values are constant, no grid can be drawn, as the scale on each grid is dependent on the range of the Y values. In case no grid can be drawn, a flag, IERR, is returned non-negative. No further processing is performed in GR2 and the flag is returned to the main program via common/SKIP/ so that the printing of the titles is skipped also.

If it is desired to add the plotting of another variable, the variable should be stored in an array in subroutine OUTPUT. The array should be dimensioned 5001, should be REAL * 4, and should be in common /OTPT/ in both OUTPUT and in MAIN. In MAIN two additional cards are needed, one call to GR1 and one conditional call to PRINTV to produce a title on the plot. Deleting a frame of output is similar.

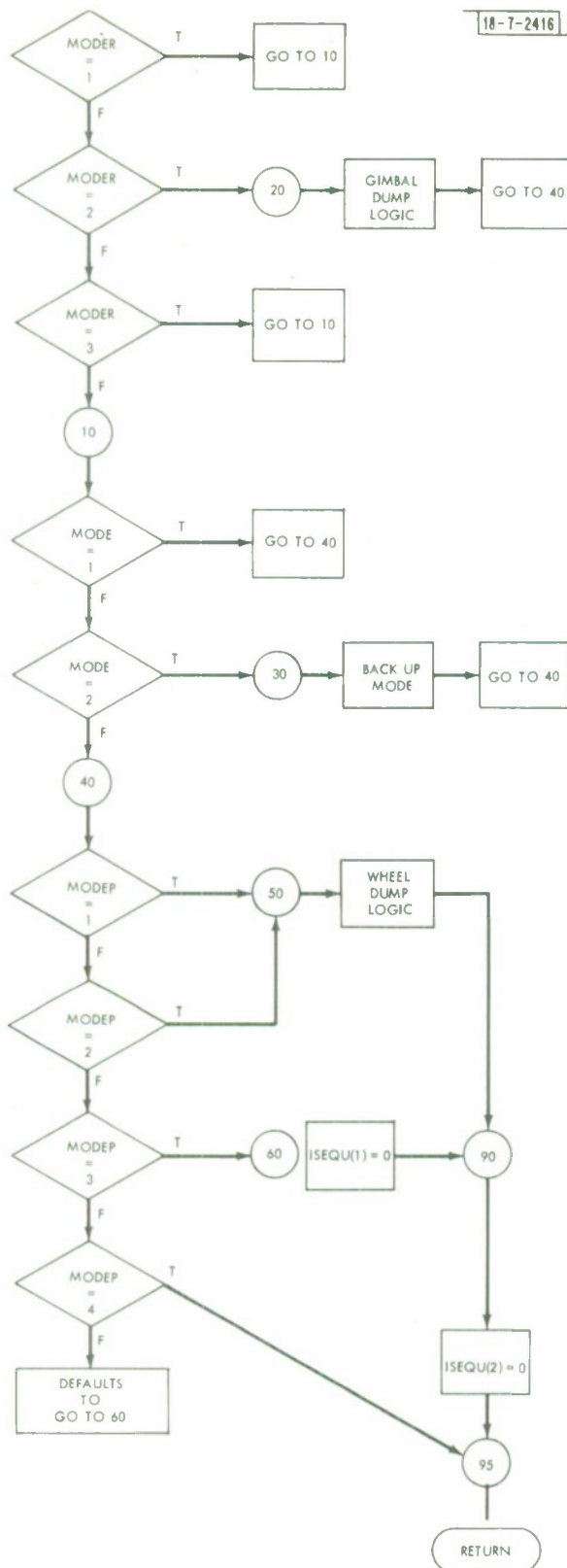


Fig. 12. Flow diagram of subroutine unload.

V. USE OF THE PROGRAM

The required program input variables along with typical values used and the output data format are described in this section. For each computer run input data are printed out at the beginning of the run to identify the parameter values used. The input variables are listed below in the same order as required in the program.

A. Input Variables

H0 = initial computation step size (seconds)

TBOUND = final computation time (seconds)

T0 = initial computation time (seconds)

Y0 = initial conditions of variables Y1 through Y12, respectively,
at $t = T0$

NFR = integer number of frames of plotted output per simulation

FIN = F or T, logical false or true which stops program

T00 = F or T, logical false or true which is used to signify continuation of a run

GLB = greatest lower bound limit on integration error over one step (10^{-7})

LUB = least upper bound limit on integration error for one step (10^{-5})

XJ = principal inertias of satellite and reaction wheel rotor (XJ1, XJ2, XJ3, XJ4)

Z2 = thruster location distance from satellite center of gravity on coordinate Z2 (inches), one dimension

Z1 = thruster location distances from satellite center of gravity on coordinate Z1 (inches), two dimensions

ASEQU = three integers representing the initial values of thruster firing command about pitch, roll, yaw axes, respectively

XP1 = pitch axis proportional gain parameter (integer)

XP2 = pitch axis integral gain parameter

XD1 = nutation damping coefficient parameter

XD2 = gimbal flexible spring constant

XD3 = not being used (spare parameter)

XR1 = roll axis proportional gain parameter

XR2 = roll axis integral gain parameter

MODE = (1 or 2) roll axis back-up enable switch indicating normal or back-up control mode operation

SIGMA = RMS value of random noise output of earth sensor (deg)

NR = roll axis integral gain sampling ratio (integer)

MODER = integer representing desired roll axis operating mode (1-4)

MODEP = integer representing desired pitch axis operating mode (1-5)
 MMODEP = integer number input to wheel speed control in pitch acquisition mode
 IDEL = integer number representing deadband in pitch acquisition mode (bits)
 TIMDEL = time delay in updating pitch acquisition mode logic after each sensor sample (seconds)
 NP = pitch axis integral gain sampling ratio (integer)
 M2 = gimbal misalignment angle about the Z_2 axis (radians)
 M3 = gimbal misalignment angle about the Z_3 axis (radians)
 XP3 = pitch axis derived rate gain parameter in acquisition mode (integer)
 LSB = wheel speed period resolution (bits/second)
 TD1 = external torque about pitch axis (ft-lbs)
 TD3 = external torque about yaw axis (ft-lbs)
 Y4MAX0 = maximum gimbal angle allowable in roll axis normal mode before momentum dumping (degrees)
 Y5MIN0 = minimum wheel speed allowable before momentum dumping starts (rpm)
 Y5MAX0 = maximum wheel speed allowable before momentum dumping starts (rpm)
 Y2MAX0 = deadband in roll axis back-up mode (degrees)
 Y5N0 = nominal bias wheel speed (rpm)
 XP4 = pitch axis derived rate gain parameter in back-up mode (integer)
 IDELB = integer number representing deadband in pitch back-up mode (bits)
 INP = sampling ratio of pitch back-up logic to sensor sampling (integer)

Typical values for the above defined variables for simulation of the LES-8/9 current configuration are given below:

H0 = 0.25 sec, TBOUND = 300 \rightarrow 1200 sec, T0 = 0.0
 Y0 = (initial conditions for all state variables), Y_{10} = initial pitch axis error (degrees)
 Y_{20} = initial roll axis error (degrees), Y_{30} = initial yaw axis error (degrees)
 Y_{40} = initial gimbal angle (degrees), Y_{50} = initial wheel speed (rpm)
 Y_{60} = initial pitch axis body rate (deg/sec), Y_{70} = initial roll axis body rate (deg/sec)
 Y_{80} = initial yaw axis body rate (deg/sec), Y_{90} = not used = 0
 Y_{100} = initial value of integral of Y_1 , Y_{110} = initial ITAE value for pitch error

Y_{120} = initial ITAE value for roll error, $NFR = 1$, $FIN = F$,
 $T00 = T$, $GLB = 10^{-7}$, $LUB = 10^{-5}$,
 $XJ = (\text{values of inertias})$: $XJ1 = 120 \text{ slug-ft}^2$, $XJ2 = 130 \text{ slug-ft}^2$
 $XJ3 = 28 \text{ slug-ft}^2$, $XJ4 = 0.065 \text{ slug-ft}^2$, $Z2 = 20 \text{ inches}$,
 $Z1 = 14.75, 16.25 \text{ inches}$, $ASEQU = 0, 0, 0$
 $XP1 = 2$, $XP2 = 0.125$, $XD1 = 6.0 \text{ ft-lbs-sec/rad}$, $XD2 = 0.3 \text{ ft-lbs/rad}$
 $XD3 = 0$, $XR1 = 0.25$, $XR2 = 0.5$ $MODE = 1$, $SIGMA = 0.03 \text{ degrees}$
 $NR = 2$, $MODER = 2$, $MODEP = 2$, $MMODEP = 200,000$, $IDEL = 24$,
 $TIMDEL = 0$, $NP = 3$, $M2 = 0$, $M3 = 0$, $XP3 = 6$,
 $LSB = 500,000$, $TD1 = 0$, $TD3 = 0$, $Y4MAX0 = 0.1 \text{ degrees}$,
 $Y5MIN0 = 1000 \text{ rpm}$, $Y5MAX0 = 1200 \text{ rpm}$, $Y2MAX0 = 0.1 \text{ deg}$,
 $Y5N0 = 1100 \text{ rpm}$, $XP4 = 200$, $IDELB = 20$, $INP = 5$.

B. Output Data

Output data from the program described here is in the form of plots. The subroutines used to generate the output plots are described in Sec.IV-C. Typical transient response plots of the variables Y_1 , Y_2 , Y_5 , versus times are illustrated in Figs.13, 14, 15, respectively. The input data for these runs are listed in Sec.V-A. The plot coordinates are scaled in common units for ease of analysis; deg, deg/sec, bits, rpm, seconds.

In addition to the plots, each computer run contains a torque table printed out at the top of the input variable listing. This table is the output from subroutine TORK and consists of a

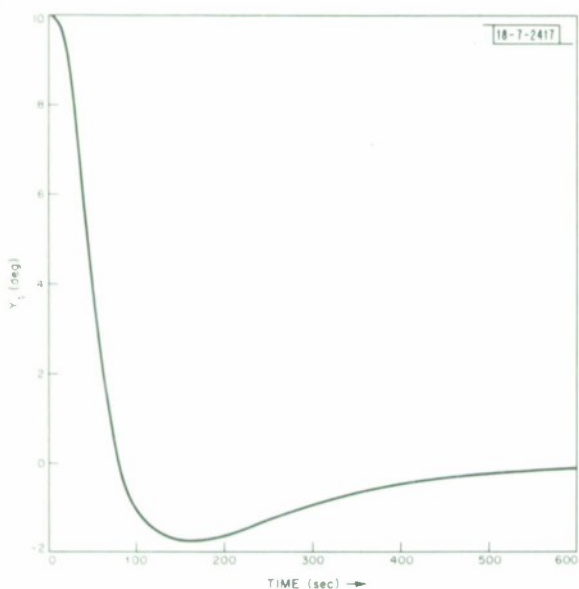


Fig. 13. Computer plot of pitch transient response.

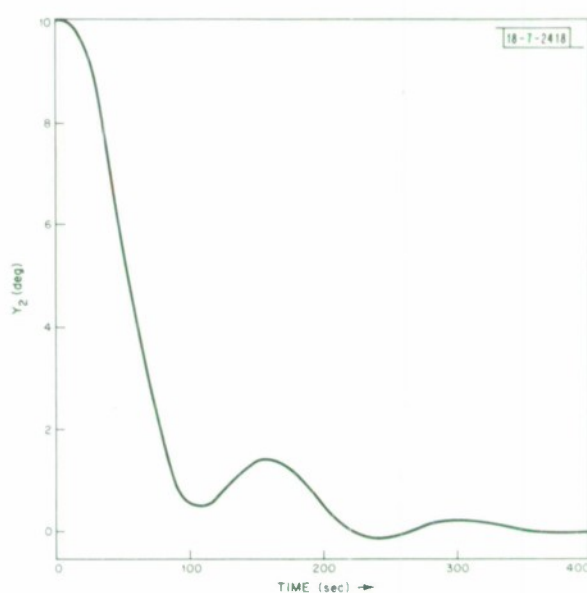


Fig. 14. Computer plot of roll transient response.

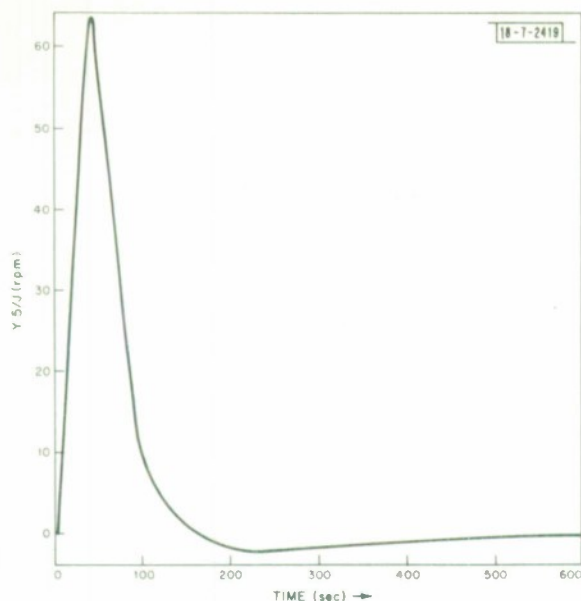


Fig. 15. Computer plot of reaction wheel speed response for Fig. 13.

3×12 matrix of torque components. This matrix consists of the components of torque impulse about each principal axis of the satellite resulting from each thruster on the satellite.

Also, included with each run is a printout of all variable values at a few discrete points in the solution time. These data are strictly for diagnostic purposes in monitoring the performance of the simulation. At the end of the output data is printed the final value of the performance index Y_{11} and Y_{12} . These indexes are useful for fine evaluation of control system transient response performance.

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2. J. U. Beusch and N. P. Smith, "Stable Equilibria of a Freely Spinning Satellite Containing a Wheel Mounted in an Active, Controlled Gimbal," AIEE Guidance, Control and Flight Mechanics Conference, August 1970.
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5. J. J. Fitzgerald, Accumulator, Issue No. 29, pp. 3-4, May 1967.

APPENDIX

```

C
C
C SHORT TERM SIMULATION FOR LES-7                                TEM00040
  IMPLICIT REAL*8 (A-H,O-Z)                                       TEM00050
  DIMENSION TITLE(16),Y(20),Y0(20),P(4),C(4),FY(20,5),XJ(4),LABEL(49) TEM00060
  2), Z1(2)                                                         TEM00070
  LOGICAL FIN,TOO,TERM                                             TEM00080
  INTEGER ASEQU(3), APOINT                                         TEM00090
  REAL*8 M2,M3
  REAL*4 PY1(5001),PY2(5001),PY3(5001),PY4(5001),PY5(5001),PT(5001),TEM00100
  2 TIME1, TIME2, ELTIME, ITIME                                    TEM00110
  REAL*4 PY7(5001)
  REAL*4 XT,YT
  REAL*8 LUB, K                                                    TEM00120
COMMON /GDEF/P,C,TBOUND,WR,MPT,NCT,NSTEP, NEQ                     TEM00130
1 /OTPT/PT,PY1,PY2,PY3,PY4,PY5                                    TEM00140
2 /PARAM/XJ,XJ23,XJ31,XJ21,T1,T2,OMEGA0,XP1,XP2,XD1,XD2,XD3, TEM00150
3 XR1,XR2                                                         TEM00160
3 /ANGMOM/HSC0                                                     TEM00170
4 /SEQU/ H, ATIME, TTIME, ASEQU, APOINT                           TEM00180
5 /GR/ DUM(3), NPL                                                 TEM00190
COMMON /FREP/ Y050,INDEX
COMMON /PLOT/ XT(5000),YT(5000)
COMMON /ALIGN/ M2,M3
COMMON /SKIP/ IERR
COMMON /PITCH/XP4,IDELE,INP
COMMON /ELLEN/ TIMDEL,TIM,SIGMA,ID,NP,MODEP,NR,IRNP,IRNR,MODEP,
2 IDEL,MMODEP,IPNP,XP3,LSB
COMMON /TEM/ PY7
COMMON /DISTUB/ TD1,TD3
COMMON /DUMP/Y4MAX,Y5MIN,Y5MAX,Y2MAX,Y5N,MODE
REAL*4 SP(5001,2)
COMMON /BLITTER/ S(2),SP
DATA TOO,FIN/T,F/,Y0/20*0.00/,GLB,LUB/1.0-7,1.0-5/              TEM00200
DATA PI /3.141592653589793/, Z1, Z2 /14.75, 16.25, 20.0/        TEM00210
NAMELIST /PETE/H0,TBOUND,TO,Y0,NFR,FIN,TOO,GLB,LUB,XJ,           TEM00220
2 Z2,Z1,ASEQU,XP1,XP2,XD1,XD2,XD3,XR1,XR2,MODE,
3 SIGMA,NR,MODEP,MODEP,MMODEP,IDELE,TIMDEL,NP,M2,M3,
3 XP3,LSB,TD1,TD3,Y4MAX0,Y5MIN0,Y5MAX0,Y2MAX0,Y5N0
4 ,XP4,IDELE,INP
C
C
C CALL STOICV('ATTITUDE CONTROL SYSTEM PETE SMITH D-371 X5815', TEM00240
146,0)                                                            TEM00250
CALL DUMPV (264)
CALL REREAD (8,300)                                              TEM00280
C                                                                    TEM00290
  TD1=0.0
  TD3=0.0
  H0=.125
  TO=0.0
  Y4MAX0=.1
  Y5MIN0=1000.
  Y5MAX0=1200.
  Y2MAX0=.1
  Y5N0=1100.
  NFR=1
  NEQ=12
  P(1)=-.37500
                                                                    TEM00300

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P(2)=37.00/24.00	TEM00310
P(3)=-59.00/24.00	TEM00320
P(4)=55.00/24.00	TEM00330
C(1)=1.00/24.00	TEM00340
C(2)=-5.00/24.00	TEM00350
C(3)=19.00/24.00	TEM00360
C(4)=.37500	TEM00370
OMEGA0 = (2.00+00)*PI/(24.00+00*3.60+03)	TEM00380
C	TEM00390
C BEGINNING OF INPUT LOOP	TEM00400
C FOR PETE SMITH THE UNITS OF THE INPUT WERE CHANGED TO DEGREES	
10 READ (5,PETE,END=70)	
C AND FOR THE WHEEL SPEED TO RPM	
INDEX=0	
RAD=57.29578	
DO 750 ISP=1,4	
750 Y(ISP)=Y0(ISP)/RAD	
Y(5)=Y0(5)*.0068055	
Y050=Y(5)	
DO 751 IPS=6,NEQ	
751 Y(IPS)=Y0(IPS)/RAD	
Y4MAX=Y4MAX0/RAD	
Y2MAX=Y2MAX0/RAD	
Y5MIN=Y5MIN0*.0068055	
Y5MAX=Y5MAX0*.0068055	
Y5N=Y5N0*.0068055	
IF (FIN) GO TO 70	TEM00430
IF (T00) GO TO 30	TEM00440
READ (5,20) T0,Y0	TEM00450
20 FORMAT (Z16)	TEM00460
DO 60 I=1, NEQ	TEM00630
60 Y(I)=Y0(I)	TEM00640
GO TO 40	TEM00470
30 T0=0.00	TEM00480
40 READ (5,50) TITLE	TEM00490
50 FORMAT (1CA0)	TEM00500
C	TEM00510
C INITIAL ANGULAR MOMENTUM	TEM00520
X=Y(5)*(Y(6)*Y(4)+Y(8))	
HSQ0=(XJ(1)*Y(6)+Y(5)*OCOS(Y(4)))*2+XJ(2)*Y(7)*2+(XJ(3)*Y(8)-	
1 Y(5)*DSIN(Y(4)))*2	
XJ23=XJ(2)-YJ(3)	TEM00570
XJ31=XJ(3)-YJ(1)	TEM00580
XJ21=XJ(2)-YJ(1)	TEM00590
C	TEM00600
H=H0	TEM00610
T=T0	TEM00620
TIM=T	
IPRN=0	
IB=0	
CALL TORQ(Z1, Z2)	TEM00650
WR=(TBOUND-T0)/10.00	TEM00660
WRITE (6,PETE)	TEM00670
WRITE (6,61) TITLE	TEM00680
61 FORMAT ('1',16A8)	TEM00690
C	TEM00700
C BEGIN SIMULATION	TEM00710
TERM=.FALSE.	TEM00720
S(1)=0.0	

```

S(2)=0.0
CALL OUTPUT(T,Y,TERM)
CALL TIMHR(TIME1)
CALL RK(H,T,Y,FY,TERM)
CALL AM(H,T,Y,FY,GLB,LUB,TERM)
CALL TIMHR(TIME2)
ELTIME = TIME2 - TIME1
ITIME = (ELTIME/NSTEP)*3600.0
ELTIME = ELTIME*60.0
WRITE(6,62) ITIME, ELTIME
62 FORMAT(' ELAPSED TIME FOR ONE ITERATION = ',F7.5,' SECONDS SIMT
DULATION TIME = ', F7.5, ' MINUTES' )
WRITE(6,64)Y(11)
WRITE(6,65) Y(12)
64 FORMAT(' PERFORMANCE INDICATEOR FOR PITCH AXISO ',G10.3)
65 FORMAT(' PERFORMANCE INDICATEOR FOR ROLL AXISO ',G10.3)
C
C PLOT INTEGRAL CURVES.
WRITE(8,63)(Y0(I),I=1,11),H0,T0,TBCUND,XJ
63 FORMAT('Y0=',11(F9.4,' '),', 'HO=',F6.1,', T=',F6.1,' TO ',
IF6.1,' SEC. , J=',3(G10.3,' '),',JA=',G10.3)
READ (8,87) LABEL
67 FORMAT (49A4)
C
CALL FRAMEV(0)
CALL PRINTV(128,TITLE,0,975)
CALL PRINTV(124,LABEL,0,895)
CALL PRINTV(-14,'INITIAL VALUES',500,1010)
CALL PRINTV(72,LABEL(32),0,865)
CALL GR1(NFR,PT,PY1)
IF (IERR.EQ.0)CALL PRINTV(-11,'EPSLN1 VS T',0,1007)
CALL GR1(NFR,PT,PY2)
IF (IERR.EQ.0)CALL PRINTV(-11,'EPSLN2 VS T',0,1007)
CALL GR1(NFR,PT,PY3)
IF (IERR.EQ.0)CALL PRINTV(-11,'EPSLN3 VS T',0,1007)
CALL GR1(NFR,PT,PY4)
IF (IERR.EQ.0)CALL PRINTV(-11,' THETA VS T',0,1007)
CALL GR1(NFR,PT,PY5)
IF (IERR.EQ.0)CALL PRINTV(-14,'WHEEL-MOM VS T',0,1007)
CALL GR1(NFR,PT,PY7)
IF(IERR.EQ.0)CALL PRINTV(-4,'Y(6)',0,1007)
CALL GR1(NFR,PT,SP(1,1))
IF(IERR.EQ.0)CALL PRINTV(-13,'SENSOR 1 VS T',0,1007)
CALL GR1(NFR,PT,SP(1,2))
IF(IERR.EQ.0) CALL PRINTV(-13,'SENSOR 2 VS T',0,1007)
NPL=INDEX
IF(MODEP.EQ.2)CALL GR1(NFR,XT ,YT)
CALL FRAMEV(0)
CALL PRINTV(128,TITLE,0,975)
CALL PRINTV(124,LABEL,0,895)
CALL PRINTV(72,LABEL(32),0,865)
C
NPL=0
TTIME = 1.0D+03
ATIME = 1.0D+03
APOINT = 0
NSTEP = 0
GO TO 10
70 CONTINUE
CALL PLTND
STOP
END

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```

TEM00730
TEM00740
TEM00750
TEM00760
TEM00770
TEM00780
TEM00790
TEM00800
TEM00810
TEM00820
TEM00830
TEM00840
TEM00850
TEM00900
TEM00910
TEM00920
TEM00930
TEM00940
TEM00960
TEM00990
TEM01020
TEM01050
TEM01080
TEM01100
TEM01110
TEM01130
TEM01140
TEM01150
TEM01160
TEM01170
TEM01180
TEM01190
TEM01200
TEM01210
TEM01220
TEM01230

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SUBROUTINE PERIV(Y,YDOT)
C      1      2      3      4      5      6      7      8      9     10     11
C Y=EPS1,EPS2,EPS3,THETA,WHEEL-MOM,OM1,OM2,OM3,X1,X2,X3
C
      IMPLICIT REAL*8 (A-H,O-Z)
C TRQUES
      REAL*8 M2,M3
      REAL*8 L1, L2, L3
      DIMENSION Y(1),YDOT(1),XJ(4)
      COMMON /ALIGN/ M2,M3
      COMMON /ELLEN/ TIMDEL,TIM,SIGMA,IB,NP,MODEP,NR,IRNP,IRNR,MODEP,
2 IDEL,MMODEP,IPNP,XP3,LSB
      COMMON /PARAM/XJ,XJ23,XJ31,XJ21,T1,T2,OMEGA0,XP1,XP2,XD1,XD2,XD3,
2 XR1,XR2
2      /CONTRL/ L1, L2, L3
      COMMON /DISTUB/ TD1,TD3
      REAL*4 SP(5001,2)
      COMMON /BETTER/ S(2),SP
C
C DEFINITION OF CONTROL VARIABLES
C NAME      DESCRIPTION      SYSTEM      UNITS
C XP1        PROP            PITCH      SEC. D -1
C XP2        INTEGRAL        PITCH      SEC. D-2
C XD1        DERIVATIVE      DAMPER     NONE
C XD2        PROP            DAMPER     SEC. D -1
C XR1        PROP            ROLL       SEC. D -1
C XR2        INTEGRAL        ROLL       SEC. D -2
C
      T1=.0647-.446D-3*Y(5)/XJ(4)
      T2=-.00107+.6627D-4*Y(5)/XJ(4)
      CY1=DCOS(Y(1))
      SY1=DSIN(Y(1))
      CY2=DCOS(Y(2))
      SY2=DSIN(Y(2))
      CY3=DCOS(Y(3))
      SY3=DSIN(Y(3))
      TY2=SY2/CY2
      S(1)=DATAN2(SY1*CY3+CY1*SY3*SY2, CY1*CY2)
      S(2)=DATAN2(SY2*CY1*CY3-SY1*SY3,CY1*CY2)
      IP=(6.283185D0)/(Y(5)/XJ(4)-Y(6)+Y(8)*Y(4))
      IPNP=IDINT(IP*DFLOAT(LSB))
      IF(16.EQ.0)IBE=0
      CALL DIGIT (Y(4),Y(5),Y(10))
      IF(16E.NE.0) GO TO 10
      IBE=10
      GO TO 11
10      IF((TIM-TLAST).LT.TAU) GO TO 15
11      IERROR=IPNP-IRNP
      TLAST=TIM
      TAU=IP
15      CONTINUE
      THEDOT=(-1.0D0/XD1)*(XD2*Y(4)+Y(5)*(Y(8)+(Y(4)+M2)*Y(6)
1      -M3*Y(7)*(Y(4)+M2))
2      -0.558D-04*DFLOAT(IRNR))
      HTHET = Y(5)*(THEDOT + Y(7))
C MOTOR TORQUE
      TM=T1
      IF(IERROR.LF.C.0D0)TM=-T2
C FIRST ORDER EULER ANGLES

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TEM02620
 TEM02630
 TEM02640
 TEM02650
 TEM02660
 TEM02670
 TEM02680
 TEM02690
 TEM02700
 TEM02710
 TEM02720
 TEM02730
 TEM02740
 TEM02750
 TEM02760
 TEM02770
 TEM02780
 TEM02790
 TEM02810
 TEM02820
 TEM02830
 TEM02870
 TEM02890
 TEM02920


```

YDOT(1)=(Y(4)*CY3-Y(7)*SY3)/CY2-OMEGA0
YDOT(2)=Y(6)*SY3+Y(7)*CY3
YDOT(3)=Y(8)-TY2*(Y(6)*CY3-Y(7)*SY3)
C ROLL AXIS
YDOT(4) = THEDOT
C PITCH AXIS
YDOT(5) = T''
C RATES
H1=L1+TD1
H3=L3+TD3
YDOT(6)=(H1+XJ23*Y(7)*Y(8)+(Y(4)+M2)*HTHET-TM-M3*Y(5)*Y(8))/XJ(1)
YDOT(7)=(L2+XJ31*Y(6)*Y(8)+M3*TM-Y(5)*((Y(4)+M2)*(Y(6)+M3*THEDOT)+
1Y(8)))/XJ(2)
YDOT(8)=(H3-XJ21*Y(6)*Y(7)+HTHET+(Y(4)+M2)*TM+M3*Y(5)*Y(6))/XJ(3)
C PITCH AXIS CONTROL LAW
YDOT(9)=Y(1)
YDOT(10)=Y(6)-OMEGA0
YDOT(11)=CAPS(Y(1))*TIM
YDOT(12)=DAPS(Y(2))*TIM
RETURN
END

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TEM02960
 TEM02970
 TEM02980
 TEM02990
 TEM03000

TEM03040
 TEM03050

TEM03080
 TEM03090

```

SUBROUTINE DIGIT (Y4,Y5,Y10)
IMPLICIT REAL*8 (A-H,O-Z)                                DIG00020
DIMENSION ISAMP(16),ISAMR(16)
INTEGER QNPMIN,QNRMIN,QNPMAX,QNRMAX                      DIG00040
COMMON /ELLEN/TIMDEL,T,SIGMA1,IB,NP,MODER,NR,IRNP,IRNR,MODEP,IDEL,
IMMODEP,IPNP,XP3,LSB
COMMON/PARAM/XJ(4),DUM(6),XP1,XP2,XD1,DUMM(2),XR1,XR2
REAL*4 SP(5001,2)
COMMON /BETTER/ Y(2),SP
REAL*4 XT,YT                                              DIG00070
COMMON /PLOT/ XT(5000),YT(5000)                          DIG00080
COMMON /FREQ/ YC50,INDEX                                DIG00090
COMMON/SEQU/DUM2(3),ISEQU(3)
COMMON/PITCH/XP4,IOELB,INP
COMMON /COEF/ZZX(8),TBOUND
EQUIVALENCE (XJ4,DUM(4)),(ZP1,XP1)                      DIG00100
C                                                         DIG00110
DATA DELTAT/0.2500/,DELTAD/0.011/,DELTAR/0.1920-3/,KRAV/156278590/DIG00120
DATA EPS/1.0-12/,FOV/0.1745300/                          DIG00130
C COMMON /ELLEN/ APPEARS IN MAIN,AM,DERIV,RK              DIG00140
C                                                         DIG00150
C SUBROUTINE DIGIT                                         DIG00160
C   SIMULATES DIGITAL CONTROL ON ROLL AXIS AND ON PITCH AXIS OF LES7 DIG00170
C                                                         DIG00180
C LUDP PROCESSED AT INITIAL CALL TO DIGIT FOR EACH SET OF INPUT DATA DIG00190
  IF(IB.NE.0) GO TO 10                                     DIG00200
  IZERU=T                                                  DIG00210
  N=0                                                       DIG00220
  IS=0                                                       DIG00230
  ISPO=0
  IB=10                                                     DIG00240
  TWOPI=6.283185300
C CONVERT SIGMA TO LSB UNITS   DELTA =.011 DEG           DIG00250
C CALCULATE PROBABILITY                                       DIG00270
C SIGMA1 IS FOR A 4 SEC RMS
  SIGMA4=SIGMA1*4
  SIGMA=SIGMA4/DELTAD
  P=(SIGMA)**2/2.04
  XLSB=DFLOAT(LSB)
  IINT=IDINT((6.28318500*XJ(4)*XLSB)/(YC50*XP2))
  IQNP=IDINT((6.28318500*XJ(4)*XLSB)/(Y5 *XP2))
  QNPMAX=IDINT(((6.82318500*9.5500* XLSB)/6.02)/XP2)
  QNPMIN=IDINT(((6.28318500*9.5500* XLSB)/13.02)/XP2)
  QNRMIN=IDINT(-2.0**10./(XR1*XR2))
  QNRMAX=IABS(QNRMIN)
  RMAX=2.00**10.00                                         DIG00330
  IQNR=0                                                    DIG00340
  IRNR=0                                                    DIG00370
  IRNP=IDINT((DFLOAT(IQNP))*(XP2))                        DIG00380
  IP3=0                                                     DIG00390
  DELTS=3.1415926/4096.00                                  DIG00400
  ISSPO=0                                                    DIG00410
  IRNPT=0                                                    DIG00430
  IRNPC=IPNP
  GO TO 10                                                  DIG00440
C                                                         DIG00450
C TEST FOR PICKING UP SENSOR OUTPUT IN SUN ACQUISITION MODE (PITCH AXIS)DIG00460
C                                                         DIG00470
C IF(MODEP.NE.3) GO TO 109                                  DIG00480

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IF(IP3.EQ.0)GO TO 109	OIG00490
IF(T-TP3.LT.TIMDEL) GO TO 109	OIG00500
IP3=0	OIG00510
IRNP=IRNPT	OIG00520
C	OIG00530
C *** TEST TO SEE IF ELAPSED TIME IS 1/4 SEC ***	OIG00540
C	OIG00550
109 IF(T-TZERO.IT.OELTAT) RETURN	OIG00560
IS=IS+1	OIG00570
C	OIG00580
C DIGITAL CONTROL LOOPS -- EVERY 1/4 SEC	OIG00590
C 1. ADJUSTABLE GAIN PARAMETERS	OIG00600
C 2 ADJUSTABLE INTEGRATOR SAMPLE PERIOD AND SATURATION LOOP	OIG00610
C 3 SENSOR FOLD-OVER CHARACTERISTICS	OIG00620
C 4 SENSOR NOISE	OIG00630
C 5 MODE SWITCH -- PITCH AXIS	OIG00640
C MODEP =1 CONSTANT SPEED	OIG00650
C MODEP =2 POINTING	OIG00660
C MODEP =3 ACQUISITION	OIG00670
C 6 INTEGER ARITHMETIC	OIG00680
C 7 MODE SWITCH -- ROLL AXIS	OIG00690
C MODER = 1 DAMPING	OIG00700
C MODER = 2 POINTING	OIG00710
C MODER = 3 GIMBAL CONTROL	OIG00720
C	OIG00730
C *****ROLL AXIS CONTROL SECTION *****	OIG00740
C	OIG00750
GO TO (19,27,19),MODER	OIG00760
27 RMSR=0.0	OIG00770
C	OIG00780
C GENERATE RANDOM NUMBER	OIG00790
C	OIG00800
IF(SIGMA+EPS.GE.0.D0.AND.SIGMA-EPS.LE.0.D0) GO TO 129	OIG00810
DO 119 I=1,100	OIG00820
IF(RAN2(KRAM).LE.P)RMSR=RMSR+10.	
119 IF(RAN2(KRAM).LE.P) RMSR=RMSR-10.	
C	OIG00850
C FOLD OVER SENSOR CHARACTERISTIC AND FIELO OF VIEW	OIG00860
C	OIG00870
129 ISAMR(IS)=IPINT(Y(2)/DELTAR+RMSR)	OIG00880
YMOD=DMOD(Y(1),TWOPI)	
IF(CABS(YMOD).GT.FOV)ISAMR(IS)=0	OIG00890
IF(IABS(ISAMR(IS)).GE.1024.AND.IABS(ISAMR(IS)).LT.2048)	OIG00900
1 ISAMR(IS)=(2048-IABS(ISAMR(IS)))*ISIGN(1,ISAMR(IS))	OIG00910
IF(IABS(ISAMR(IS)).GE.2048)ISAMR(IS)=0	OIG00920
C	OIG00930
C ***** PITCH AXIS CONTROL SLCTION *****	OIG00940
C	OIG00950
19 GO TO (18,29,18,28,25),MODEP	
C MODEP=5 RATE INTEGRATING GYRO SIMULATION FOR PITCH AXIS	
25 ISAMP(IS)=IPINT(Y10/OELTAR)	
GO TO 18	
C	OIG00970
C NOISE GENERATOR	OIG00980
C INPUT0 SIGMA (USED TO CALCULATE P FIRST TIME THROUGH)	OIG00990
C SPECIFY SENSOR RMS NOISE LEVEL IN DEGREES FOR ONE SCAN 0 SIG	OIG01000
C OUTPUT0 RMS	OIG01010
C DIGITAL NUMBER WITH ZERO MEAN AND RMS IS APPROX. SIG FOR ADDITION	OIG01020
C TO SAMPLED, QUANTIZED PITCH ERROR	OIG01030

C		DIG01040
28	RMS=0.0	DIG01050
	IF(SIGMA+EPS.GE.0.DO.AND. SIGMA-EPS.LE.0.DO) GO TO 12	DIG01060
C		DIG01070
C	GENERATE RANDOM NUMBER	DIG01080
C		DIG01090
	DO 11 I=1,100	DIG01100
	IF(RAN2(KRAN).LE.P) RMS=RMS+10.	
11	IF(RAN2(KRAN).LE.P) RMS=RMS-10.	
12	YMOD=DMOD(Y(1),TWOPI)	
	ISAMP(IS)=I*INT(YMOD/DELTAR+RMS)	DIG01130
C		DIG01140
C	FOLD OVER SENSOR CHARACTERISITIC AND FIELD OF VIEW	DIG01150
C	FIELD OF VIEW LIMITATION ON ROLL ERROR FOR PITCH SENSOR	DIG01160
	IF(DABS(Y(2)).GT.FOV) ISAMP(IS)=0	DIG01170
C	FOLD OVER CHARACTERISTIC WITHIN FOV	DIG01180
	IF(IABS(ISAMP(IS)).GE.1024.AND.IABS(ISAMP(IS)).LT.2048) ISAMP(IS)=	DIG01190
	1(2048-IABS(ISAMP(IS)))*ISIGN(1,ISAMP(IS))	DIG01200
	IF(IABS(ISAMP(IS)).GE.2048) ISAMP(IS)=0	DIG01210
C		DIG01220
C		DIG01230
C	***** CHECK TO SEE IF ELAPSED TIME EQUALS 4 SEC. *****	DIG01240
C		DIG01250
18	TZERU=T	DIG01260
	(F(IS.LT.16) RETURN	DIG01270
	N=N+1	DIG01280
C		DIG01290
C	*** ROLL AXIS ***	DIG01300
C		DIG01310
	GO TO (39,40,59),MODER	DIG01320
49	ISR=0	DIG01330
	DO 159 I=1,16	DIG01340
159	(SR=ISR+ISA*R(I)	DIG01350
	ISR=ISR/16	DIG01360
	GO TO 110	DIG01370
59	ISR=-IDINT(Y4/DELTAR)	
110	(RNR=IDINT(DFLOAT(ISR+IDINT(DFLOAT(IQNR)*XR2))* XR1)	DIG01390
	IF(MOD(N,NR).EQ.0) IQNR=IQNR+ISR	DIG01400
	IF(IQNR.GT.QNRMAX) IQNR=QNRMAX	DIG01410
	IF(IQNR.LT.QNRMIN) IQNR=QNRMIN	DIG01420
C		DIG01430
C	SATURATION FOR ROLL AXIS RNR	DIG01440
C		DIG01450
	RTEMP=DFLOAT(IRNR)	DIG0146
	IF(IABS(IRNR).GT.RMAX) IRNR=RMAX*DSIGN(1.000,RTEMP)	DIG01470
	GO TO 69	DIG01480
39	IRNR=0.0	DIG01490
C		DIG01500
C	**** PITCH AXIS CONTROL SECTION ****	DIG01510
C		DIG01520
69	GO TO (38,40,58,78,48),MODEP	
58	YMOD=DMOD(Y(1),TWOPI)	
	ISSP=IDINT(YMOD/DELT5)	DIG01540
	ISSP=-1*ISSP	
	IAS=IABS(ISSP)	DIG01550
	IF(IAS.GE.1024.AND.IAS.LT.2048) ISSP=1024*ISIGN(1,ISSP)	DIG01560
	IF(IAS.GE.2048) ISSP=0	DIG01570
	IDAP=((ISSP-ISSP0)/4	
	ISSP0=ISSP	DIG01590

	ISIG=IDAP*IDINT(XP3)+ISSP	DIG01600
	IF (IABS(ISIG).GT.IDEL) GO TO 56	
	IRNPT=IRNPC	
	GO TO 57	
56	IRNPT=MMODEL*ISIGNI1,ISIG)	
	IRNPC=IPNP	
57	IP3=1	DIG01640
	TP3=T	DIG01650
	GO TO 68	DIG01660
C		DIG01670
C	AVERAGING LOGIC	DIG01680
C		DIG01690
48	ISP=0	DIG01700
	DO 15 I=1,16	DIG01710
15	ISP=ISP+ISA**P(I)	DIG01720
	ISP=ISP/16*(-1)	DIG01730
	INDEX=INDEX+1	DIG01740
	XIINDEX)=T	DIG01750
	YIINDEX)=ISP	DIG01760
C		DIG01770
C	INTEGRATOR SATURATION LOGIC - PITCH AND ROLL	DIG01780
C	THE SATURATION LOGIC LIMITS THE INTEGRATOR CONTENT TO NUMBERS	DIG01790
C	REPRESENTING WHEEL SPEEDS OF 900 TO 1300 RPM APPROXIMATELY	DIG01800
C	THE WHEEL SPEED REGISTER CONTENT REPRESENTS ONE FOURTH OF A DESIRED	DIG01810
C	REVOLUTION. PERIOD RESOLVED TO 0.1 MSEC	DIG01820
C	UPPER THRESHOLD 1300 RPM	DIG01830
	IRNP=((ISP)*IDINT(XP1)+IDINT((DFLOAT(IQNP))*IXP2)))	DIG01840
	IF (MODIN,NP).EQ.0)IQNP=IQNP+ISP	DIG01850
	IF (IQNP.GT.QNPMAX)IQNP=QNPMAX	DIG01860
	IF (IQNP.LT.QNPMIN)IQNP=QNPMIN	DIG01870
	IWM=IQNP-IINT	DIG01880
C	WRITE(6,617)T,ISP,IWM	DIG01890
617	FORMAT(1X,' TIME=',1P13.6,' SECONDS ', 'ISP=',16,' IQNP=',16, //)	DIG01900
	GO TO 68	
C	MODEP=4 IS THE PITCH BACK UP MODE	
78	IF (MODIN,INP).NE.0) GO TO 68	
	ISP=0	
	DO 79 I=1,16	
79	ISP=ISP+ISA**P(I)	
	ISP=ISP/16	
	IDAPB=(ISP-ISP0)/(INP*4)	
	ISP0=ISP	
	ISIGB=IDAPB*IDINT(IXP4)+ISP	
	IF (ISIGB.GT.IDELB)ISEQU(1)=5	
	IF (ISIGB.LT.-1*IDELB)ISEQU(1)=1	
	IF (IABSISIGB).LE.IDELB)ISEQU(1)=0	
38	IRNP=IINI*X**2	
68	IS=0	DIG01920
	RETURN	DIG01930
	END	DIG01940

	SUBROUTINE OUTPUT (T,Y,TERM)	TEM03990
	IMPLICIT REAL*8(A-H,O-Z)	TEM04000
	DIMENSION Y(1)	TEM04010
	REAL*4 PX(5001),PY1(5001),PY2(5001),PY3(5001),PY4(5001),PY5(5001)	TEM04020
	REAL*4 SP(5001,2)	
	REAL*4 PY7(5001)	
	COMMON /TEMP/ PY7	
	COMMON /BETTER/ S(2),SP	
	LOGICAL TERM	TEM04030
	COMMON /GR/DUM(3),NPL	TEM04040
	1 /OTPT/PX,PY1,PY2,PY3,PY4,PY5	TEM04050
	DATA RAD /.0174532925/	
C		TEM04060
C		TEM04070
	NPL=NPL+1	TEM04080
C		
C	PICK UP THE INITIAL WHEEL SPEED BIAS	
C		
	IF (NPL.EQ.1) WHSD0=Y(5)/.0068055	
	IF (NPL.LT.5001) GO TO 20	TEM04090
	TERM=.TRUE.	TEM04100
	WRITE (6,10)	TEM04110
10	FORMAT ('0 PLOT ARRAYS FILLED COMPLETELY.')	TEM04120
20	PX(NPL)=T	TEM04130
	PY1(NPL)=Y(1)/RAD	TEM04140
	PY2(NPL)=Y(2)/RAD	TEM04150
	PY3(NPL)=Y(3)/RAD	TEM04160
	PY4(NPL)=Y(4)/RAD	TEM04170
	SP(NPL,1)=S(1)/RAD	
	SP(NPL,2)=S(2)/RAD	
C		
C	SUBTRACT THE INITIAL WHEEL SPEED BIAS WHSD0	
C		
	PY5(NPL)=Y(5)/.0068055-WHSD0	
	PY7(NPL)=Y(6)/RAD	
	RETURN	TEM04190
	END	TEM04200

SUBROUTINE AM(H,T,Y,FY,GLB,LUB,TERM)	TEM01240
IMPLICIT REAL*8 (A-H,O-Z)	TEM01250
DIMENSION COR(20),YDOT(20),Y(20),YP(20),FY(20,5),P(4),C(4)	TEM01260
INTEGER HLV,DBL	TEM01270
LOGICAL TERM	TEM01280
REAL*8 LUB,MAX,K	TEM01290
COMMON /COEF/P,C,TBOUND,WR,MPT,NCT,NSTEP,NEQ	TEM01300
COMMON /ANGMOM/HSQO	TEM01310
COMMON /PARAM/XJ(4),XJ23,XJ31,XJ21,T1,T2,UMEGA0,XP1,XP2,XD1,XD2,	TEM01320
2 XD3,XR1,XR2	TEM01330
COMMON /ELLEN/ TIMDEL,TIM,SIGMA,IB,NP,MODEP,NR,IRNP,IRNR,MODEP,	
2IDEL,MMODEP,IPNP,XP3,LSB	
DATA DBL,HLV/2*0/	TEM01340
C	TEM01350
C	TEM01360
ERSCAL = 19.00+00/270.00+00	TEM01370
10 CALL TORQUE(Y)	
CALL DERIV(Y,YDOT)	TEM01390
DO 20 I=1, NEQ	TEM01400
20 FY(I,4)=YDOT(I)	TEM01410
C	TEM01420
C CALCULATE PREDICTOR	TEM01430
DO 30 I=1, NEQ	TEM01440
30 YP(I)=Y(I)+H*(P(1)*FY(I,1)+P(2)*FY(I,2)+P(3)*FY(I,3)+P(4)*FY(I,4))	TEM01450
C	TEM01460
C CALCULATE CORRECTOR	TEM01470
CALL DERIV(YP,YDOT)	TEM01480
DO 40 I=1, NEQ	TEM01490
40 FY(I,5)=YDOT(I)	TEM01500
DO 50 I=1, NEQ	TEM01510
50 Y(I)=Y(I)+H*(C(1)*FY(I,2)+C(2)*FY(I,3)+C(3)*FY(I,4)+C(4)*FY(I,5))	TEM01520
T=T+H	TEM01530
TIM=I	
NSTEP=NSTEP+1	TEM01540
NCT=NCT+MPT	TEM01550
C	TEM01560
C SEE IF IT'S TIME TO PLOT, WRITE, OR TERMINATE.	TEM01570
IF (NCT.LT.256) GO TO 53	TEM01580
NCT=0	TEM01590
CALL OUTPUT(T,Y,TERM)	TEM01600
IF (TERM) GO TO 130	TEM01610
53 NWR=T/WR+1	TEM01620
IF (DABS(T-NWR*WR).GT.H*2.00) GO TO 57	TEM01630
WRITE(6,55)T,(Y(I),I=1,11),NSTEP,HLV,DBL	
55 FORMAT (/ ' AT T=',F7.2/ ' Y=',11(G10.3,' ', ')/ , ' NSTEP=',I6, ' HLV=',	TEM01650
1 I5,' ', DBL=',I5/)	TEM01660
X=Y(5)*(Y(6)*Y(4)+Y(8))	
THEOUT=(-1./XD1)*(XD2*Y(4)+XD3*Y(11)-XR1*Y(2)-XR2*Y(10)+X)	
DHSQ=((XJ(1)*Y(6)+Y(5)*DCOS(Y(4)))*2	TEM01680
1 + XJ(2)*Y(7)**2	
2 +(XJ(3)*Y(8) -Y(5)*DSIN(Y(4)))*2	TEM01700
3 -HSQO)/HSQO	TEM01710
WRITE (6,56) DHSQ	TEM01720
56 FORMAT (' CHANGE IN SQUARE OF ANGULAR MOMENTUM = ',G10.3)	TEM01730
57 IF (T.GE.TBOUND) GO TO 130	TEM01740
C	TEM01750
C SEE IF STEP SIZE SHOULD BE CHANGED.	TEM01760
DO 70 I=1, NEQ	TEM01770
IF (DABS(Y(I)).LE.5.D-6) GO TO 60	TEM01780

COR(I)=DABS((Y(I)-YP(I))/Y(I))	TEM01790
GO TO 70	TEM01800
60 COR(I)=0.00	TEM01810
70 CONTINUE	TEM01820
MAX=COR(I)	TEM01830
DO 90 I=2, NEQ	TEM01840
IF (MAX-COR(I)) 80,90,90	TEM01850
80 MAX=COR(I)	TEM01860
90 CONTINUE	TEM01870
MAX = MAX*E7SCAL	TEM01880
IF (MAX.LT.CLB) GO TO 100	TEM01890
IF (MAX.LE.LUB) GO TO 110	TEM01900
C	TEM01910
C HALVE H.	TEM01920
IF (MPT.EQ.1) GO TO 110	TEM01930
H=H/2.00	TEM01940
MPT=MPT/2	TEM01950
HLV=HLV+1	TEM01960
CALL RK(H,T,Y,FY,TERM)	TEM01970
IF (TERM) GO TO 130	TEM01980
GO TO 10	TEM01990
C	TEM02000
C DOUBLE H.	TEM02010
C THE 32 IN FOLLOWING CARD WAS PUT IN FOR THE DIGITAL SYSTEM TO LIMIT	
C THE NUMBER OF TIMES THE STEP SIZE COULD BE DOUBLED (WAS 256)	
100 IF (MPT.EQ.32 .OR. MOD(NCT/MPT,2).NE.0) GO TO 110	TEM02020
H=H*2.00	TEM02030
MPT=MPT*2	TEM02040
DBL=DBL+1	TEM02050
CALL RK(H,T,Y,FY,TERM)	TEM02060
IF (TERM) GO TO 130	TEM02070
GO TO 10	TEM02080
C	TEM02090
C H UNCHANGED. SHIFT TO FIND NEW SET OF DERIVATIVES.	TEM02100
110 DO 120 J=1,3	TEM02110
DO 120 I=1, NEQ	TEM02120
120 FY(I,J)=FY(I,J+1)	TEM02130
GO TO 10	TEM02140
C	TEM02150
C TERMINATE INTEGRATION. WRITE AND PUNCH FINAL VALUES.	TEM02160
130 WRITE(6,55)T,(Y(I),I=1,11),NSTEP,HLV,DBL	
C WRITE (7,140) T,Y	TEM02180
140 FORMAT (Z16)	TEM02190
NCT=0	TEM02200
MPT=16	TEM02210
DBL=0	TEM02220
HLV=0	TEM02230
RETURN	TEM02240
END	TEM02250

	SUBROUTINE PK(H,T,Y,FY,TERM)	TEM04210
	IMPLICIT REAL*8 (A-H,O-Z)	TEM04220
	DIMENSION Y(1),FY(20,5),YDOT(20),G1(20),G2(20),G3(20),G4(20),Z1(20)	TEM04230
	1), Z2(20),Z3(20),PHI(20)	TEM04240
	LOGICAL TER"	TEM04250
	COMMON /COEF/DUM(8),TBOUND,WR,MPT,NCT,NSTEP, NEQ	TEM04260
	COMMON/ELLEN/ TIMDEL,TIM,SIGMA,1B,NP,MODEX,NR,IRNP,IRNR,MODEP,	
	ZIDEL,MMODEP,IPNP,XP3,LSB	
C		TEM04270
C		TEM04280
	H2=H/2.DO	TEM04290
	DO 50 M=2,4	TEM04300
	CALL TORQUE (Y)	
	CALL DERIV(Y,YDOT)	TEM04320
	DO 10 I=1, NEQ	TEM04330
	FY(I,M-1)=YDOT(I)	TEM04340
	G1(I)=YDOT(I)	TEM04350
	10 Z1(I)=Y(I)+G1(I)*H2	TEM04360
C		TEM04370
	CALL DERIV(Z1,YDOT)	TEM04380
	DO 20 I=1, NEQ	TEM04390
	G2(I)=YDOT(I)	TEM04400
	20 Z2(I)=Y(I)+G2(I)*H2	TEM04410
C		TEM04420
	CALL DERIV(Z2,YDOT)	TEM04430
	DO 30 I=1,NEQ	TEM04440
	G3(I)=YDOT(I)	TEM04450
	30 Z3(I)=Y(I)+G3(I)*H	TEM04460
C		TEM04470
	CALL DERIV(Z3,YDOT)	TEM04480
	DO 40 I=1, NEQ	TEM04490
	G4(I)=YDOT(I)	TEM04500
	PHI(I)=(G1(I)+2.DO*G2(I)+2.DO*G3(I)+G4(I))/6.DO	TEM04510
	40 Y(I)=Y(I)+H*PHI(I)	TEM04520
	T=T+H	TEM04530
	TIM=T	
	NSTEP=NSTEP+1	TEM04540
	NCT=NCT+MPT	TEM04550
	IF (NCT.LT.256) GO TO 50	TEM04560
	NCT=0	TEM04570
	CALL OUTPUT(T,Y,TERM)	TEM04580
	IF (TERM) RETURN	TEM04590
	50 CONTINUE	TEM04600
	RETURN	TEM04610
	END	TEM04620

	SUBROUTINE CR2(X,Y)	TEM03740
	DIMENSION X(1),Y(1)	TEM03750
	COMMON /SKIP/ IERR	
	INTEGER VMPH,HMPH,VLBL,HLBL,VCHR,HCHR,BEGIN	TEM03760
	COMMON /GR/YL,XR,YB,YT,VLN,HLN,NPL,N,NPT,BEGIN,INC	TEM03770
	DATA DC/20./	
		TEM03790
C	CALL DXDYV(1,XL,XR,DX,NX,I,NNX,DC,IERR)	
	IF(IERR.NE.0) RETURN	
	CALL DXDYV(2,YB,YT,DY,M,J,NY,DC,IERR)	
	IF(IERR.NE.0) RETURN	
	CALL GRIDIV(1,XL,XR,YB,YT,DX,DY,NX,M,I,J,NNX,NY)	
	CALL APLOTV(NPT*INC,X(BEGIN),Y(BEGIN),INC,INC,1,44,IERR)	TEM03810
	DO 1 I=BEGIN,N,INC	TEM03820
	CALL LINEV('XV(X(I)),NYV(Y(I)),NXV(X(I+INC)),NYV(Y(I+INC)))	TEM03830
I	CONTINUE	TEM03840
	RETURN	TEM03850
	END	TEM03860

SUBROUTINE UNLOAD (Y)	UNL00010
C UNLOADING SIMULATION LES 8/9	UNL00020
C	UNL00030
C COMPUTES THE FUNCTION ASEQU (ISEQU)	UNL00040
C ASEQU IS THE CONTROL LINK TO SUBROUTINES TORK AND TORQUE	UNL00050
C	UNL00060
IMPLICIT REAL* 8 (A-H,O-Z)	UNL00070
REAL *8 Y(1)	UNL00080
COMMON /SEQU/ DUM(3),ISEQU(3)	UNL00090
COMMON /DUMP/ Y4MAX,Y5MIN,Y5MAX,Y2MAX,YO50,MODE	
COMMON/ELLEN/DUM1(4),MODER,IDUM(3),MODEP	UNL00120
C	UNL00130
GO TO (10,20,10),MODER	UNL00140
10 GO TO (40,30),MODE	UNL00150
C MODE=1 NORMAL OPERATION	UNL00160
C MODE=2 ROLL BACK-UP CONTROL	UNL00170
40 GO TO (50,50,60,95),MODEP	
60 ISEQU(1)=0	UNL00190
90 ISEQU(2)=0	UNL00200
95 RETURN	
C	UNL00220
C *****	UNL00230
C	UNL00240
20 I3=ISEQU(3)	UNL00250
IF(I3)21,21,24	UNL00260
21 IF(DABS(Y(4)).LT.Y4MAX) GO TO 40	UNL00270
IF(Y(4).GT.Y4MAX) GO TO 23	UNL00280
ISEQU(3)=7	UNL00290
GO TO 40	UNL00300
23 ISEQU(3)=3	UNL00310
GO TO 40	UNL00320
24 IF(I3-3) 25,25,26	UNL00330
25 IF(Y(4).LE.0) ISEQU(3)=0	UNL00340
GO TO 40	UNL00350
26 IF(Y(4).GE.0) ISEQU(3)=0	UNL00360
GO TO 40	UNL00370
C	UNL00380
C *****	UNL00390
C	UNL00400
30 IF(ISEQU(3))31,31,34	UNL00410
31 IF(DABS(Y(2)).LT.Y2MAX) GO TO 40	UNL00420
IF(Y(2).GE.Y2MAX) GO TO 33	UNL00430
ISEQU(3)=7	UNL00440
GO TO 40	UNL00450
33 ISEQU(3)=3	UNL00460
GO TO 40	UNL00470
34 IF(ISEQU(3)-3) 35,35,36	UNL00480
35 IF(Y(2).LE.0) ISEQU(3)=0	UNL00490
GO TO 40	UNL00500
36 IF(Y(2).GE.0) ISEQU(3)=0	UNL00510
GO TO 40	UNL00520
C	UNL00530
C *****	UNL00540
C	UNL00550
50 IF(ISEQU(1))51,51,52	UNL00560
51 IF(DABS(Y(5)-YO50).LT.DABS(YO50-Y5MIN))GO TO 90	UNL00570
IF(Y(5).GT.Y5MAX) ISEQU(1)=5	
IF(Y(5).LT. Y5MIN) ISEQU(1)=1	
IF(ISEQU(1).EQ.0) WRITE(6,100)Y(5),Y5MIN,Y5MAX,YO50	UNL00600

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100  FORMAT(' ERRORO  THERE IS NO TRUE COMBINATION FOR Y(5) '/' Y(5)=' ,EUNL00610
      120.8,'Y5MIN=',E20.8,' Y5MAX=',E20.8,' Y050=',E20.8)      UNL00620
      GO TO 90      UNL00630
52   IF( ISEQU(1)-1) 53,53,54      UNL00640
53   IF(Y(5)-Y050.LE.0) ISEQU(1)=0      UNL00650
      GO TO 90      UNL00660
54   IF(Y(5)-Y050.GE.0) ISEQU(1)=0      UNL00670
      GO TO 90      UNL00680
      END      UNL00690

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C
C
C      SUBROUTINE TORK(AA,BB)
C
C      AA IS THE THRUSTER LOCATION COORDINATE ON Z1, BB IS THE LOCATION
C      COORDINATE ON Z2. THIS SUBROUTINE ESTABLISHES A TORQUE
C      LOOK-UP TABLE FIRST BY FILLING IN THE SIGNS (+ OR -) OF THE
C      TORQUE COMPONENTS FOR EACH THRUSTER IN A 12 X 3 ARRAY. IT
C      THEN COMPUTES THE MAGNITUDES OF THE TORQUES AND REPLACES EACH
C      ENTRY WITH THE TORQUE COMPONENTS ALONG THE Z1, Z2, AND Z3 AXES.
C
C      IMPLICIT REAL*8(A-H,O-Z)
C      INTEGER*4 TRUST1,TRUST2,TRUST3,TRUST4,J
C      REAL*8 TABLE(12,3),L1,L2(2), L3(2), AA(2), T(3), AF(2)
C      COMMON /CONTRL/ T
C      DATA TABLE/-1.,1.,-1.,1.,1.,-1.,1.,-1.,0.,0.,0.,0.,
C      1.,-1.,-1.,1.,-1.,1.,1.,-1.,0.,0.,0.,0.,
C      -1.,-1.,1.,1.,-1.,-1.,1.,1.,1.,-1.,-1.,1. /,
C      THETA,PHI,PI/30.,5.,3.1415926535897/,FORCE/.000036/
C
C      CONVERT FROM DEGREES TO RADIANs AND FROM INCHES TO FEET
C
C      THETR = THETA * (PI/180.)
C      PHR = PHI * (PI/180.)
C      AF(1) = AA(1)/12.0D+00
C      AF(2) = AA(2)/12.0D+00
C      BF = BB/12.0D+00
C      L1 = BF * FORCE * DSIN(THETR)
C      DO 8 I = 1, 2
C      L2(I) = AF(I)*FORCE*DSIN(THETR)
C      8 L3(I) = AF(I)*FORCE*DCOS(THETR)
C      BFSIN = BF * FORCE * DSIN(PHR)
C      J = 1
C      DO 9 I=1,8
C      TABLE(I,1) = DSIGN(L1,TABLE(I,1))
C      TABLE(I, 2) = DSIGN(L2(J), TABLE(I, 2))
C      TABLE(I, 3) = DSIGN(L3(J), TABLE(I, 3))
C      J = J + 1
C      IF( J .GE. 3 ) J = 1
C      9 CONTINUE
C      TABLE(9,3) = BFSIN
C      TABLE(10,3) = -BFSIN
C      TABLE(11,3) = -BFSIN
C      TABLE(12,3) = BFSIN
C      WRITE(6,100)((TABLE(I,J),J=1,3),I=1,12)
C      100 FORMAT('1 TORQUE TABLE IS SET UP AS FOLLOWS0'//,
C      C 12(10X,D12.5,10X,D12.5,10X,D12.5//)
C      RETURN
C
C      ENTRY THRUST(TRUST1,TRUST2,TRUST3,TRUST4)
C
C      THIS IS THE ACTIVE PART OF THE SUBROUTINE, TRUST1-4 ARE
C      NON-NEGATIVE INTEGERS WHICH SIGNIFY WHICH AND HOW MANY THRUSTERS ARE
C      TO BE TURNED ON. TRUST1 IS ASSUMED TO BE ZERO IF NO THRUSTERS ARE
C      TO BE FIRED. THE SUBROUTINE ADDS THE COMPONENT TORQUES OF THE
C      THRUSTERS FIRED TO THE TOTAL TORQUE COMPONENTS STORED IN COMMON.
C
C      IF(TRUST1 .LE. 0) GO TO 16

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TEM04630
TEM04640
TEM04650
TEM04660
TEM04670
TEM04680
TEM04690
TEM04700
TEM04710
TEM04720
TEM04730
TEM04740
TEM04750
TEM04760
TEM04770
TEM04780
TEM04790
TEM04800
TEM04810
TEM04820
TEM04830
TEM04840
TEM04850
TEM04860
TEM04870
TEM04880
TEM04890
TEM04900
TEM04910
TEM04920
TEM04930
TEM04940
TEM04950
TEM04960
TEM04970
TEM04980
TEM04990
TEM05000
TEM05010
TEM05020
TEM05030
TEM05040
TEM05050
TEM05060
TEM05070
TEM05080
TEM05090
TEM05100
TEM05110
TEM05120
TEM05130
TEM05140
TEM05150
TEM05160
TEM05170
TEM05180
TEM05190
TEM05200
TEM05210

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ASSIGN 11 TO J	TEM05220
K = TRUST1	TEM05230
GO TO 14	TEM05240
11 IF (TRUST2 .LE. 0) GO TO 18	TEM05250
ASSIGN 12 TO J	TEM05260
K = TRUST2	TEM05270
GO TO 14	TEM05280
12 IF (TRUST3 .LE. 0) GO TO 18	TEM05290
ASSIGN 13 TO J	TEM05300
K = TRUST3	TEM05310
GO TO 14	TEM05320
13 IF (TRUST4 .LE. 0) GO TO 18	TEM05330
ASSIGN 18 TO J	TEM05340
K = TRUST4	TEM05350
14 DO 15 I=1,3	TEM05360
T(I) = TABLE(K,I) + T(I)	TEM05370
15 CONTINUE	TEM05380
GO TO J, (11,12,13,18)	TEM05390
16 WRITE(6,17)	TEM05400
17 FORMAT(' ENTRY POINT THRUST CALLED UNNECESSARILY.')	TEM05410
18 CONTINUE	TEM05420
RETURN	TEM05430
END	TEM05440

	SUBROUTINE TORQUE (Y)	
	REAL*8 Y(1)	
	REAL*8 TTIME, H, TLIMIT, ATIME, ALIMIT, L(3)	TEM05460
	INTEGER*4 ASEQU(3), AXIS, TCUR, APOINT, SELECT(8, 4)	TEM05470
	COMMON /CONTRL/ L	TEM05480
2	/SEQU/ H, ATIME, TTIME, ASEQU, APOINT	TEM05490
3	/TABLES/ SELECT	TEM05500
	DATA TLIMIT, ALIMIT /1.0D+00, 1.0D+02/	TEM05510
C		TEM05520
C	SET TORQUES TO ZERO	TEM05530
C		TEM05540
	CALL UNLOAD (Y)	
	DO 100 I = 1, 3	TEM05550
100	L(I) = 0.0D+00	TEM05560
	IF(APOINT .GE. 4) RETURN	TEM05570
C		TEM05580
C	HAVE WE BEEN FIRING ABOUT THIS AXIS MORE THAN ALIMIT	TEM05590
C		TEM05600
	IF(ATIME .LT. ALIMIT) GO TO 200	TEM05610
C		TEM05620
C	SELECT NEW AXIS	TEM05630
C		TEM05640
	APOINT = APOINT + 1	TEM05650
	IF(APOINT.GT.3)APOINT=1	
	AXIS = ASEQU(APOINT)	TEM05670
	IF((AXIS .LT. 1) .OR. (AXIS .GT. 8)) RETURN	TEM05680
	ATIME = 0.0D+00	TEM05690
	TCUR = 1	TEM05700
	GO TO 210	TEM05710
C		TEM05720
C	HAVE WE BEEN FIRING THIS THRUSTER FOR MORE THAN TLIMIT	TEM05730
C		TEM05740
200	IF(TTIME .LT. TLIMIT) GO TO 300	TEM05750
C		TEM05760
C	SELECT NEW THRUSTER	TEM05770
C		TEM05780
	TCUR = TCUR + 1	TEM05790
	IF((TCUR .GT. 4) .OR. (SELECT(AXIS, TCUR) .LT. 1)) TCUR = 1	TEM05800
210	IFIRE = SELECT(AXIS, TCUR)	TEM05810
	TTIME = 0.0D+00	TEM05820
C		TEM05830
C	SET UP CALL TO THRUST AND INCREMENT TIMES	TEM05840
C		TEM05850
300	CALL THRUST(IFIRE, 0, 0, 0)	TEM05860
	ATIME = ATIME + H	TEM05870
	TTIME = TTIME + H	TEM05880
301	RETURN	
	END	TEM05900

	BLUCK DATA	TEM02260
	IMPLICIT REAL*8 (A-H,O-Z)	TEM02270
	REAL*8 K	TEM02280
	REAL*8 M2,M3	
	COMMON /ALIGN/ M2,M3	
	COMMON /ELLEN/ TIMDEL,TIM,SIGMA,IB,NP,MODER,NR,IRNP,IRNR,MODEP,	
	1IDEL,MMODEP,IPNP,XP3,LSB	
	DIMENSION P(4),CI(4),XJ(4)	TEM02290
	OCOMMON /COEF/P,C,TBOUND,WR,MPT,NCT,NSTEP, NEQ	TEM02300
	1 /GR/DUM(3),NPL,IDUM(3),INC	TEM02310
	2 /PARAM/XJ,DUM(3),T1,T2,OMEGA0,XP1,XP2,XD1,XD2,XD3,XR1,	TEM02320
	3 XP2	TEM02330
	3 /SEQU/ DUM2(3), ISEQU(3), IPOINT	TEM02340
	4 /TABLES/ ISEL(8, 4)	TEM02350
	COMMON/PITCH/XP4,IDFLB,INP	
C		TEM02360
C	INITIALIZE /PARAM/	TEM02370
C		TEM02380
	DATA XJ /120.,130.,20.,.065/	
	DATA XP1,XP2,XD1,XD2,XD3,XR1,XR2/1.,.125,6.,.3,0.,.125,1.0/	
C		TEM02420
C	INITIALIZE /COEF/	TEM02430
C		TEM02440
	DATA MPT,NCT,NSTEP,NEQ/16,2*0,12/	
C		TEM02460
C	INITIALIZE /GR/	TEM02470
C		TEM02480
	DATA NPL, INC /0, 1/	TEM02490
C		TEM02500
C	INITIALIZE /SEQU/	TEM02510
C		TEM02520
	DATA IPOINT,ISEQU/0,0,0,0/,DUM2(3), DUM2(3)/2*1.0D+03/	
	DATA DUM2(2) /1.0D+03/	
C		TEM02540
	DATA TBOUND/600./	
	DATA SIGMA /0.0/	
	DATA NR /2/	
	DATA MODER/2/	
	DATA MODEP /2/	
	DATA MMODEP /200000/	
	DATA IDEL /24/	
	DATA XP4,IDFLB,INP/200.,20,5/	
	DATA TIMDEL /0.0/	
	DATA NP /3/	
	DATA M2/0.0/	
	DATA M3/0.0/	
	DATA XP3/16./	
	DATA LSB /500000/	
	DATA XP3/6./	
C	INITIALIZE /SELECT/	TEM02550
C		TEM02560
	DATA ISEL /2, 1, 3, 11, 1, 2, 2, 9,	TEM02570
2	7, 7, 7, 12, 8, 8, 6, 10,	TEM02580
3	0, 0, 0, 0, 0, 0, 0, 0,	TEM02590
4	0, 0, 0, 0, 0, 0, 0, 0/	TEM02600
	END	TEM02610

SUBROUTINE GR1(FR,X,Y)	TEM03100
DIMENSION X(1),Y(1)	TEM03110
INTEGER BEGIN,FR	TEM03120
COMMON /GR/YL,XR,YB,YT,DX, DY, NPL,NDO,NPT,BEGIN,INC	
C	TEM03140
C FIND UPPER AND LOWER GRID LIMITS	TEM03150
CALL MINMAX(Y,NPL,YB,YT)	TEM03160
IF (YB) 10,30,20	TEM03170
10 YB=1.05*YB	TEM03180
GO TO 30	TEM03190
20 YB=0.95*YB	TEM03200
30 CONTINUE	TEM03210
IF (YT) 40,60,50	TEM03220
40 YT=0.95*YT	TEM03230
GO TO 60	TEM03240
50 YT=1.05*YT	TEM03250
60 CONTINUE	TEM03260
C	TEM03270
BEGIN=1	TEM03280
XL=X(1)	TEM03290
DY=(YT-YB)/30.	TEM03300
C	TEM03310
C IS MORE THAN ONE FRAME DESIRED	TEM03320
IF (FR.GT.1) GO TO 80	TEM03330
C ENTIRE GRAPH TO BE PLOTTED ON ONE FRAME.	TEM03340
NPT=NPL	TEM03350
XR=X(NPL)	TEM03360
DX=(XR-XL)/20.	TEM03370
NDO=BEGIN+(NPT-1)*INC-1	TEM03410
CALL GR2(X,Y)	TEM03420
RETURN	TEM03430
C	TEM03440
C GRAPH TO BE PLOTTED ON MORE THAN ONE FRAME.	TEM03450
80 IFR1=FR-1	TEM03460
NPLFR=(NPL+IFR1)/FR	TEM03470
IF (MOD(NPL+IFR1,FR).NE.0) NPLFR=NPLFR+1	TEM03480
NPT=NPLFR	TEM03490
NM1=NPLFR-1	TEM03500
DX=(X(NPT)-YL)/20.	TEM03510
C	TEM03540
C PLOT INITIAL FRAMES.	TEM03550
DXR=20.*DX	TEM03560
XR=XL+DXR	TEM03570
DO 90 I=1,IFR1	TEM03580
IX=I	TEM03590
NDO=BEGIN+(NPT-1)*INC-1	TEM03600
CALL GR2(X,Y)	TEM03610
XL=XR	TEM03620
XR=XR+DXR	TEM03630
BEGIN=BEGIN+NM1	TEM03640
IF (XR.GE.X(NPL)) GO TO 100	TEM03650
90 CONTINUE	TEM03660
C	TEM03670
C PLOT FINAL FRAME.	TEM03680
100 NPT=NPL-IX*NM1	TEM03690
NDO=BEGIN+(NPT-1)*INC-1	TEM03700
CALL GR2(X,Y)	TEM03710
RETURN	TEM03720
END	TEM03730

```

SUBROUTINE MINMAX (X, N, XMIN, XMAX )
  DIMENSION X(1)
  XMIN = X(1)
  XMAX = X(1)
  DO 10 I=2,N
    IF (X(I)-XMIN) 1,2,2
1  XMIN = X(I)
2  IF (XMAX-X(I)) 3,10,10
3  XMAX = X(I)
10 CONTINUE
  RETURN
  END

```

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TEM03870
TEM03880
TEM03890
TEM03900
TEM03910
TEM03920
TEM03930
TEM03940
TEM03950
TEM03960
TEM03970
TEM03980

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Security Classification